
Stochastic optimization: Beyond stochastic gradients and convexity

Part 2

SUVRIT SRA

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Joint tutorial with: Francis Bach, INRIA; ENS

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Outline

1. Introduction / motivation

- Strongly convex, convex, saddle point

2. Convex finite-sum problems

3. **Nonconvex finite-sum problems**

- Basics, background, difficulty of nonconvex
- nonconvex SVRG, SAGA
- Linear convergence rates for nonconvex
- Proximal surprises
- Handling nonlinear manifolds (orthogonality, positivity, etc.)

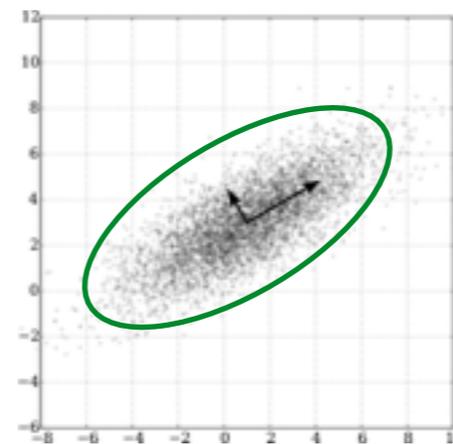
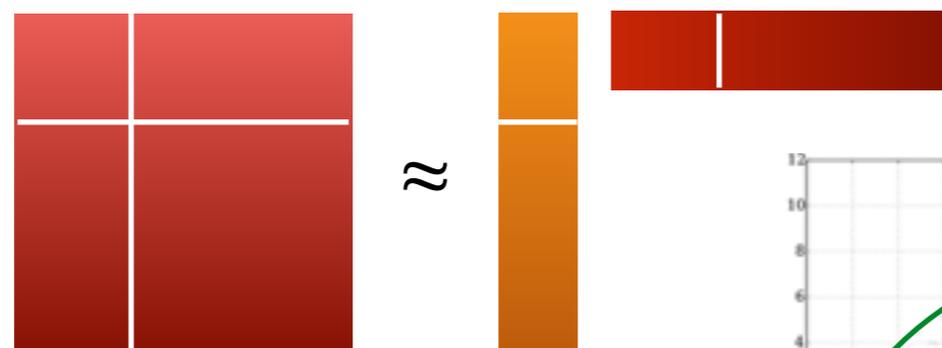
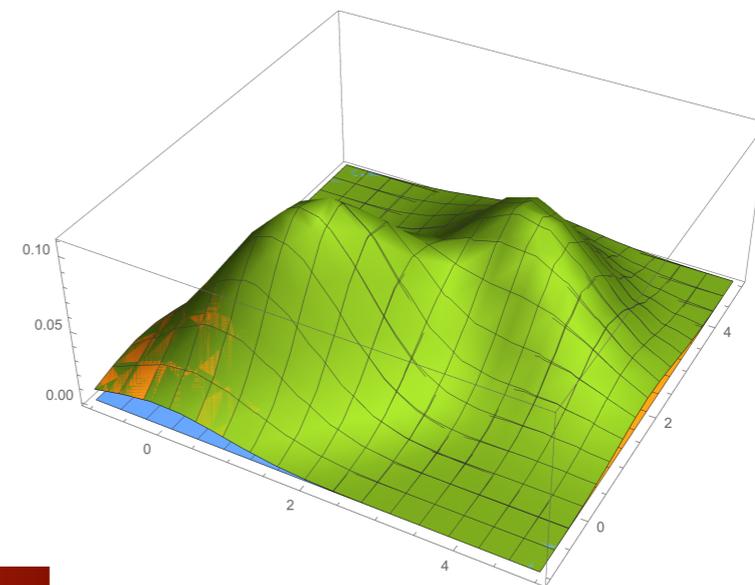
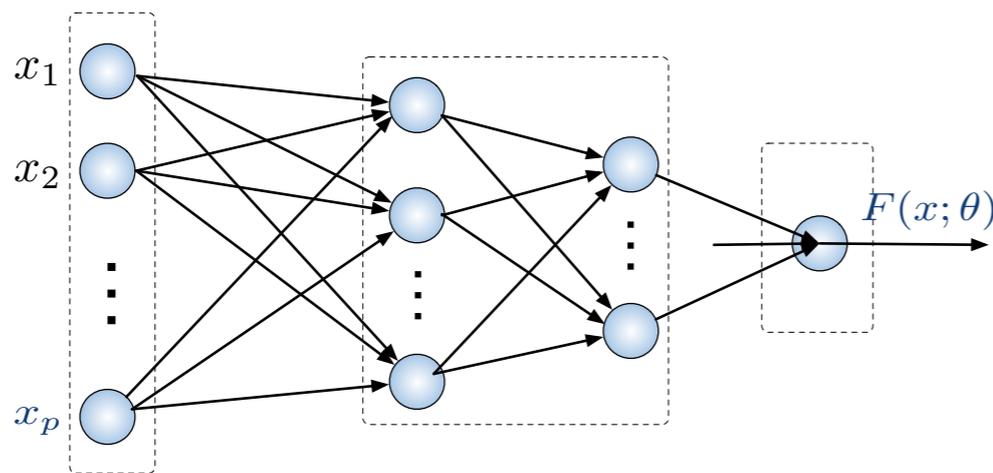
4. **Large-scale problems**

- Data sparse parallel methods
- Distributed settings (high level)

5. **Perspectives**

Nonconvex finite-sum problems

$$\min_{\theta \in \mathbb{R}^d} \frac{1}{n} \sum_{i=1}^n \ell(y_i, \mathcal{DNN}(x_i, \theta)) + \Omega(\theta)$$



Nonconvex finite-sum problems

$$\min_{\theta \in \mathbb{R}^d} g(\theta) = \frac{1}{n} \sum_{i=1}^n f_i(\theta)$$

Related work

- Original SGD paper (*Robbins, Monro 1951*)
(**asymptotic** convergence; no rates)
- SGD with scaled gradients ($\theta_t - \eta_t H_t \nabla f(\theta_t)$) + other tricks:
space dilation, (*Shor, 1972*); variable metric SGD (*Uryasev 1988*); AdaGrad
(*Duchi, Hazan, Singer, 2012*); Adam (*Kingma, Ba, 2015*), and many others...
(typically **asymptotic** convergence for nonconvex)
- Large number of other ideas, often for step-size tuning, initialization
(see e.g., blog post: by S. Ruder on gradient descent algorithms)

Our focus: going beyond SGD (theoretically; ultimately in practice too)

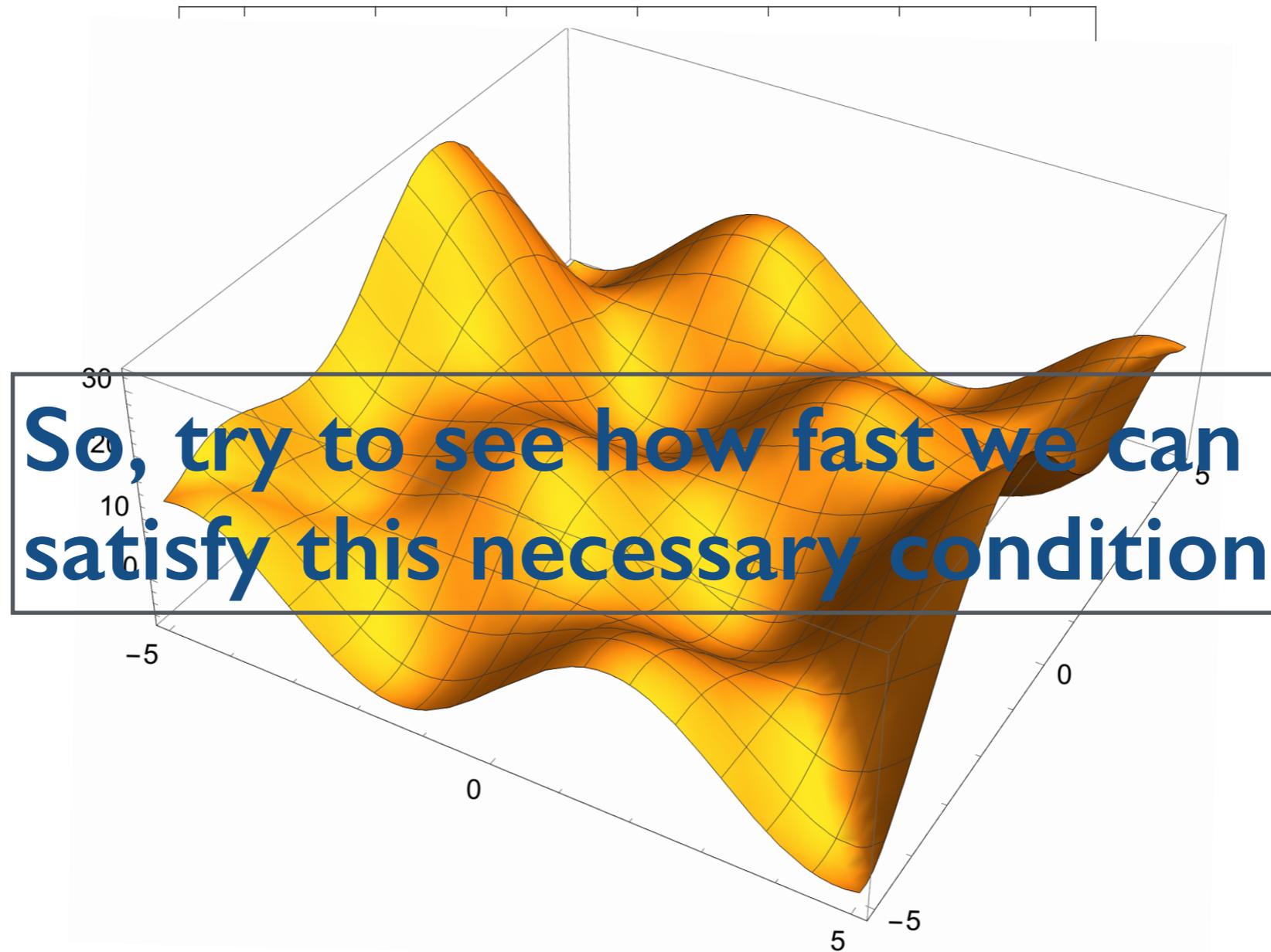
Nonconvex finite-sum problems

$$\min_{\theta \in \mathbb{R}^d} g(\theta) = \frac{1}{n} \sum_{i=1}^n f_i(\theta)$$

Related work (subset)

- (Solodov, 1997) Incremental gradient, smooth nonconvex (asymptotic convergence; no rates proved)
- (Bertsekas, Tsitsiklis, 2000) Gradient descent with errors; incremental (see §2.4, *Nonlinear Programming*; no rates proved)
- (Sra, 2012) Incremental nonconvex non-smooth (asymptotic convergence only)
- (Ghadimi, Lan, 2013) SGD for nonconvex stochastic opt. (first non-asymptotic rates to stationarity)
- (Ghadimi et al., 2013) SGD for nonconvex non-smooth stoch. opt. (non-asymptotic rates, but key limitations)

Difficulty of nonconvex optimization



Difficult to optimize, but

$$\nabla g(\theta) = 0$$

necessary condition – local minima, maxima, saddle points satisfy it.

Measuring efficiency of nonconvex opt.

Convex: $\mathbb{E}[g(\theta_t) - g^*] \leq \epsilon$ (optimality gap)

Nonconvex: $\mathbb{E}[\|\nabla g(\theta_t)\|^2] \leq \epsilon$ (stationarity gap)

(Nesterov 2003, Chap 1);
(Ghadimi, Lan, 2012)

Incremental First-order Oracle (IFO)

(Agarwal, Bottou, 2014)
(see also: Nemirovski, Yudin, 1983)



Measure: #IFO calls to attain ϵ accuracy

IFO Example: SGD vs GD (nonconvex)

$$\min_{\theta \in \mathbb{R}^d} g(\theta) = \frac{1}{n} \sum_{i=1}^n f_i(\theta)$$

SGD



GD

$$\theta_{t+1} = \theta_t - \eta \nabla f_{i_t}(\theta_t)$$

- ▶ $O(1)$ IFO calls per iter
- ▶ $O(1/\epsilon^2)$ iterations
- ▶ **Total:** $O(1/\epsilon^2)$ IFO calls
- ▶ **independent** of n

(Ghadimi, Lan, 2013, 2014)



$$\theta_{t+1} = x_t - \eta \nabla g(\theta_t)$$

- ▶ $O(n)$ IFO calls per liter
- ▶ $O(1/\epsilon)$ iterations
- ▶ **Total:** $O(n/\epsilon)$ IFO calls
- ▶ depends **strongly** on n

(Nesterov, 2003; Nesterov 2012)

assuming Lipschitz gradients

$$\mathbb{E}[\|\nabla g(\theta_t)\|^2] \leq \epsilon$$

Nonconvex finite-sum problems

$$\min_{\theta \in \mathbb{R}^d} g(\theta) = \frac{1}{n} \sum_{i=1}^n f_i(\theta)$$

SGD



GD

$$\theta_{t+1} = \theta_t - \eta \nabla f_{i_t}(\theta_t)$$

$$\theta_{t+1} = x_t - \eta \nabla g(\theta_t)$$

Do these benefits extend
to nonconvex finite-sums?
SAG, SVRG, SAGA, et al.

Analysis depends heavily on convexity
(especially for controlling variance)



SVRG/SAGA work again! (with new analysis)

Nonconvex SVRG

for $s=0$ to $S-1$

$$\theta_0^{s+1} \leftarrow \theta_m^s$$

$$\tilde{\theta}^s \leftarrow \theta_m^s$$

for $t=0$ to $m-1$

Uniformly randomly pick $i(t) \in \{1, \dots, n\}$

$$\theta_{t+1}^{s+1} = \theta_t^{s+1} - \eta_t \left[\nabla f_{i(t)}(\theta_t^{s+1}) - \nabla f_{i(t)}(\tilde{\theta}^s) + \frac{1}{n} \sum_{i=1}^n \nabla f_i(\tilde{\theta}^s) \right]$$

end

end

The same algorithm as usual SVRG (*Johnson, Zhang, 2013*)

Nonconvex SVRG

for s=0 to **S-1**

$$\theta_0^{s+1} \leftarrow \theta_m^s$$

$$\tilde{\theta}^s \leftarrow \theta_m^s$$

for t=0 to **m-1**

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end

end

Nonconvex SVRG

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Nonconvex SVRG

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Nonconvex SVRG

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end

Nonconvex SVRG

for $s=0$ to $S-1$

$$\theta_0^{s+1} \leftarrow \theta_m^s$$

$$\tilde{\theta}^s \leftarrow \theta_m^s$$

for $t=0$ to $m-1$

Uniformly randomly pick $i(t) \in \{1, \dots, n\}$

$$\theta_{t+1}^{s+1} = \theta_t^{s+1} - \eta_t \left[\underbrace{\nabla f_{i(t)}(\theta_t^{s+1}) - \nabla f_{i(t)}(\tilde{\theta}^s) + \frac{1}{n} \sum_{i=1}^n \nabla f_i(\tilde{\theta}^s)}_{\Delta_t} \right]$$

end

end

$$\mathbb{E}[\Delta_t] = 0$$

Nonconvex SVRG

for $s=0$ to $S-1$

$$\theta_0^{s+1} \leftarrow \theta_m^s$$

$$\tilde{\theta}^s \leftarrow \theta_m^s$$

for $t=0$ to $m-1$

Uniformly randomly pick $i(t) \in \{1, \dots, n\}$

$$\theta_{t+1}^{s+1} = \theta_t^{s+1} - \eta_t \left[\nabla f_{i(t)}(\theta_t^{s+1}) - \nabla f_{i(t)}(\tilde{\theta}^s) + \underbrace{\frac{1}{n} \sum_{i=1}^n \nabla f_i(\tilde{\theta}^s)} \right]$$

end

end

Full gradient, computed once every epoch

Nonconvex SVRG

for $s=0$ to **S-1**

$$\theta_0^{s+1} \leftarrow \theta_m^s$$

$$\tilde{\theta}^s \leftarrow \theta_m^s$$

for $t=0$ to **m-1**

Uniformly randomly pick $i(t) \in \{1, \dots, n\}$

$$\theta_{t+1}^{s+1} = \theta_t^{s+1} - \underbrace{\eta_t \left[\nabla f_{i(t)}(\theta_t^{s+1}) - \nabla f_{i(t)}(\tilde{\theta}^s) + \frac{1}{n} \sum_{i=1}^n \nabla f_i(\tilde{\theta}^s) \right]}_{\text{Full gradient, computed once every epoch}}$$

end

end

Key quantities that determine how the method operates

Full gradient, computed once every epoch

Key ideas for analysis of nc-SVRG

Previous SVRG proofs rely on **convexity to control variance**

New proof technique – quite general; extends to SAGA, to several other finite-sum nonconvex settings!

Larger step-size \rightarrow smaller inner loop
(full-gradient computation dominates epoch)

Smaller step-size \rightarrow slower convergence
(longer inner loop)

(Carefully) trading-off #inner-loop iterations m with step-size η leads to lower #IFO calls!

(Reddi, Hefny, Sra, Póczos, Smola, 2016; Allen-Zhu, Hazan, 2016)

Faster nonconvex optimization via VR

(Reddi, Hefny, Sra, Póczos, Smola, 2016; Reddi et al., 2016)

Algorithm	Nonconvex (Lipschitz smooth)
SGD	$O\left(\frac{1}{\epsilon^2}\right)$
GD	$O\left(\frac{n}{\epsilon}\right)$
SVRG	$O\left(n + \frac{n^{2/3}}{\epsilon}\right)$
SAGA	$O\left(n + \frac{n^{2/3}}{\epsilon}\right)$
MSVRG	$O\left(\min\left(\frac{1}{\epsilon^2}, \frac{n^{2/3}}{\epsilon}\right)\right)$

$$\mathbb{E}[\|\nabla g(\theta_t)\|^2] \leq \epsilon$$

Remarks

New results for convex case too; additional nonconvex results
For related results, see also *(Allen-Zhu, Hazan, 2016)*

Linear rates for nonconvex problems

$$\min_{\theta \in \mathbb{R}^d} g(\theta) = \frac{1}{n} \sum_{i=1}^n f_i(\theta)$$

The Polyak-Łojasiewicz (PL) class of functions

$$g(\theta) - g(\theta^*) \leq \frac{1}{2\mu} \|\nabla g(\theta)\|^2$$

(Polyak, 1963); (Łojasiewicz, 1963)

Examples:

μ -strongly convex \Rightarrow PL holds

Stochastic PCA, some large-scale eigenvector problems

(More general than many other “restricted” strong convexity uses)

(Karimi, Nutini, Schmidt, 2016)

(Attouch, Bolte, 2009)

(Bertsekas, 2016)

proximal extensions; references

more general Kurdyka-Łojasiewicz class

textbook, more “growth conditions”

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Linear rates for nonconvex problems

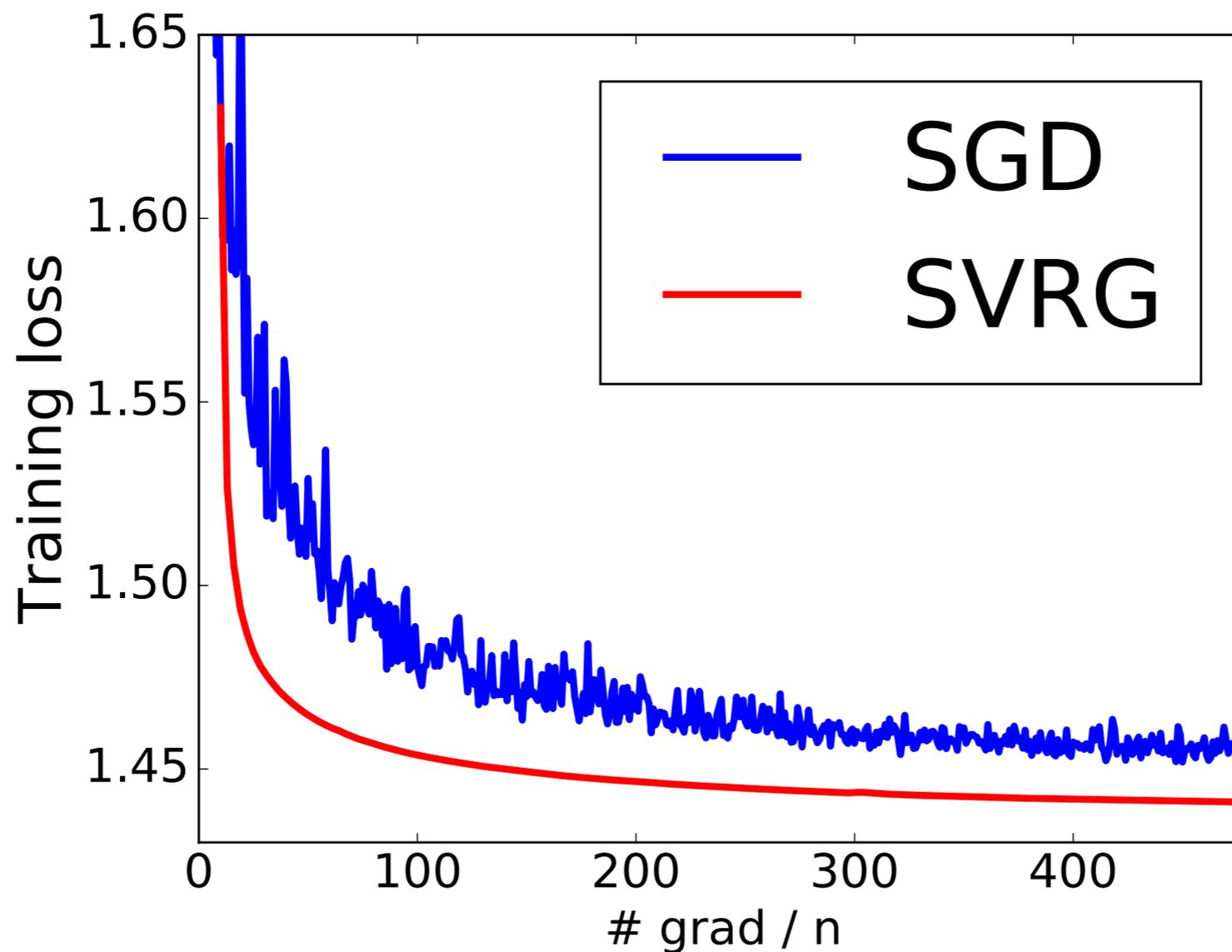
$$g(\theta) - g(\theta^*) \leq \frac{1}{2\mu} \|\nabla g(\theta)\|^2 \quad \Bigg| \quad \mathbb{E}[g(\theta_t) - g^*] \leq \epsilon \quad \text{😎}$$

Algorithm	Nonconvex	Nonconvex-PL
SGD	$O\left(\frac{1}{\epsilon^2}\right)$	$O\left(\frac{1}{\epsilon^2}\right)$
GD	$O\left(\frac{n}{\epsilon}\right)$	$O\left(\frac{n}{2\mu} \log \frac{1}{\epsilon}\right)$
SVRG	$O\left(n + \frac{n^{2/3}}{\epsilon}\right)$	$O\left(\left(n + \frac{n^{2/3}}{2\mu}\right) \log \frac{1}{\epsilon}\right)$
SAGA	$O\left(n + \frac{n^{2/3}}{\epsilon}\right)$	$O\left(\left(n + \frac{n^{2/3}}{2\mu}\right) \log \frac{1}{\epsilon}\right)$
MSVRG	$O\left(\min\left(\frac{1}{\epsilon^2}, \frac{n^{2/3}}{\epsilon}\right)\right)$	—

Variant of **nc-SVRG** attains this fast convergence!

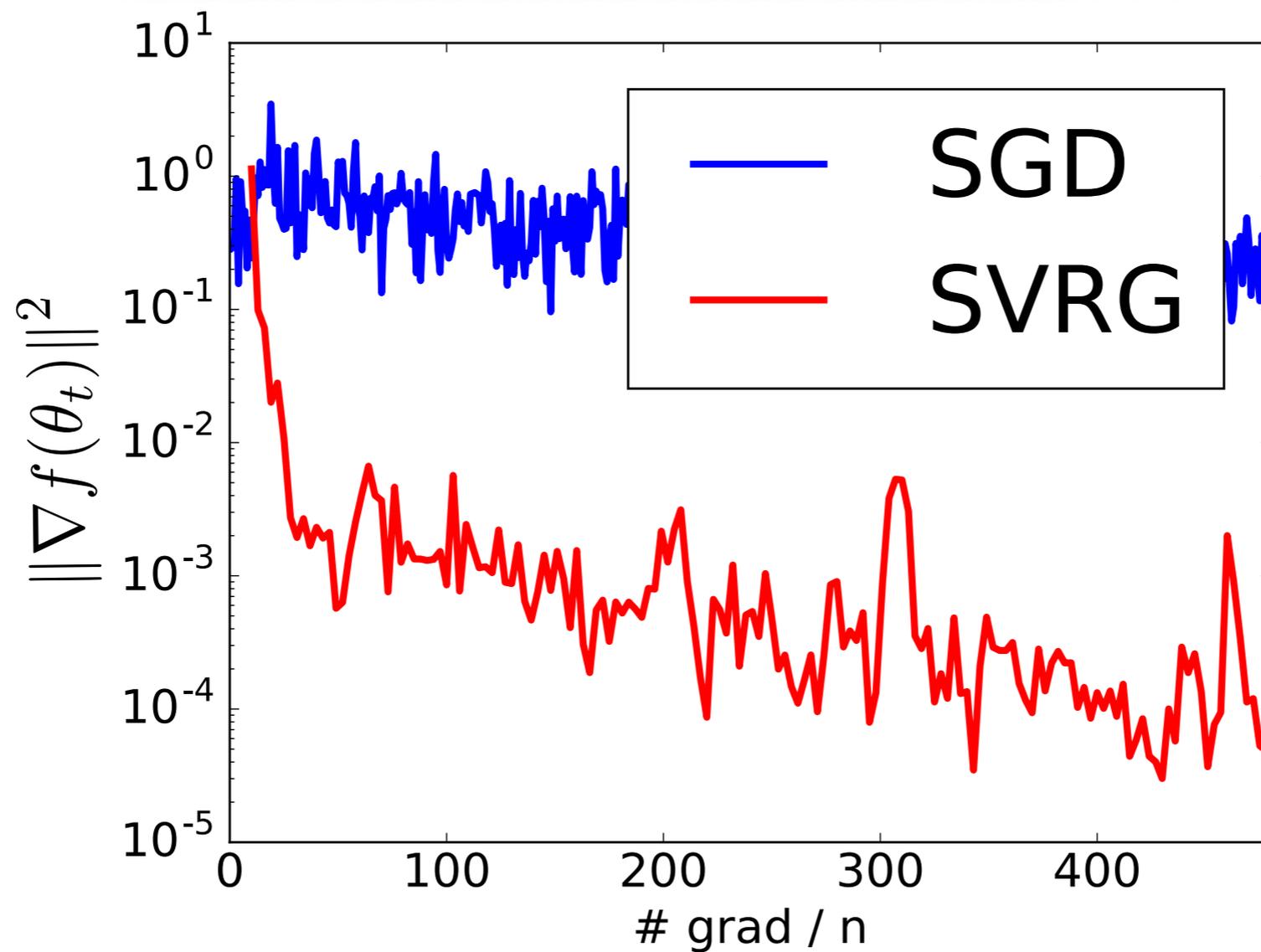
(Reddi, Hefny, Sra, Póczos, Smola, 2016; Reddi et al., 2016) 22

Empirical results



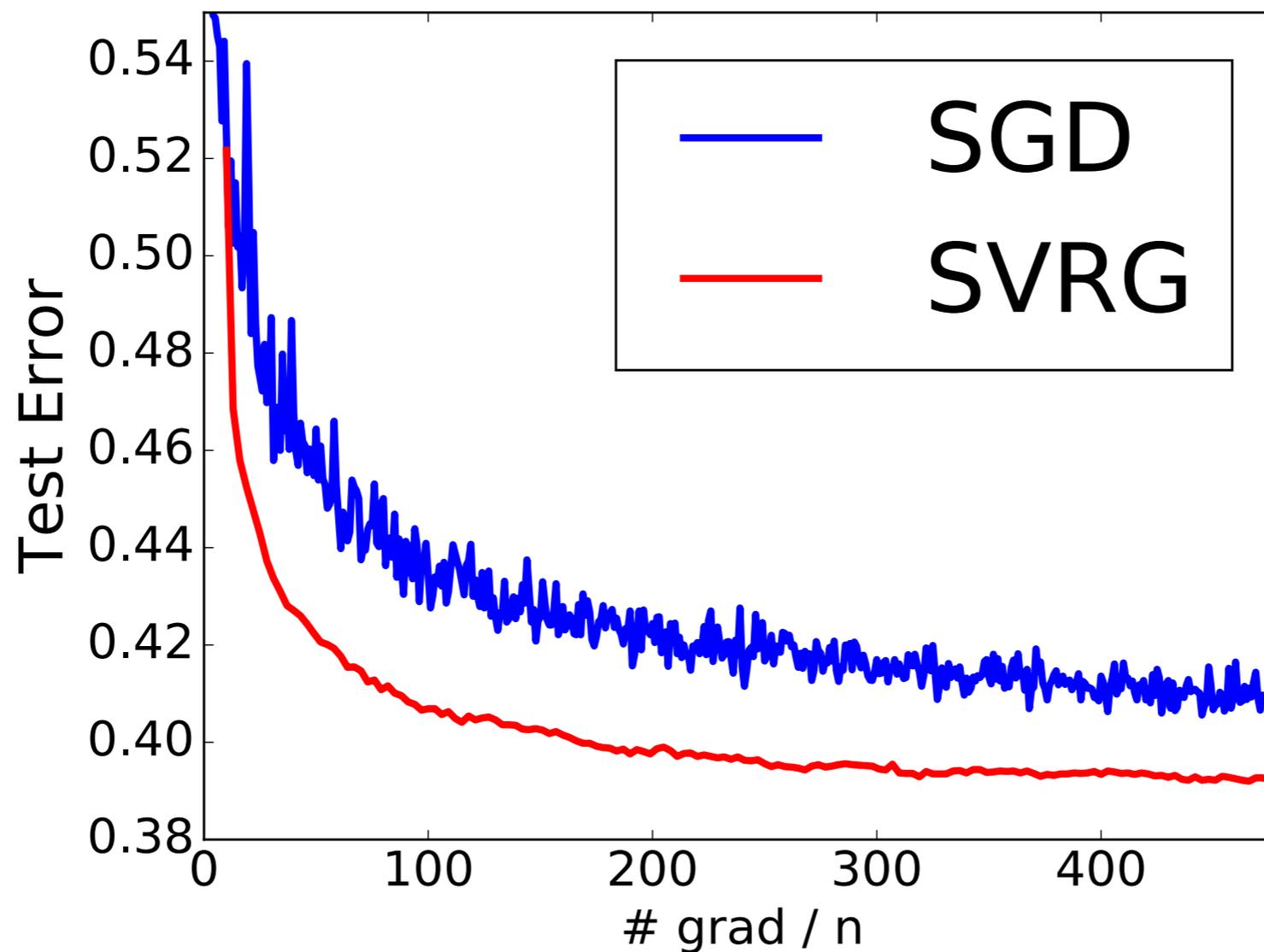
CIFAR10 dataset; 2-layer NN

Empirical results



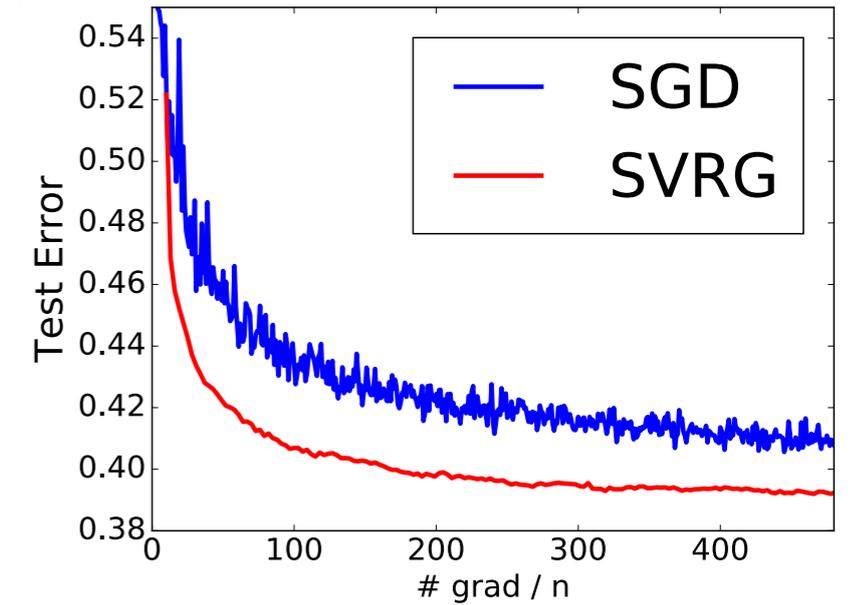
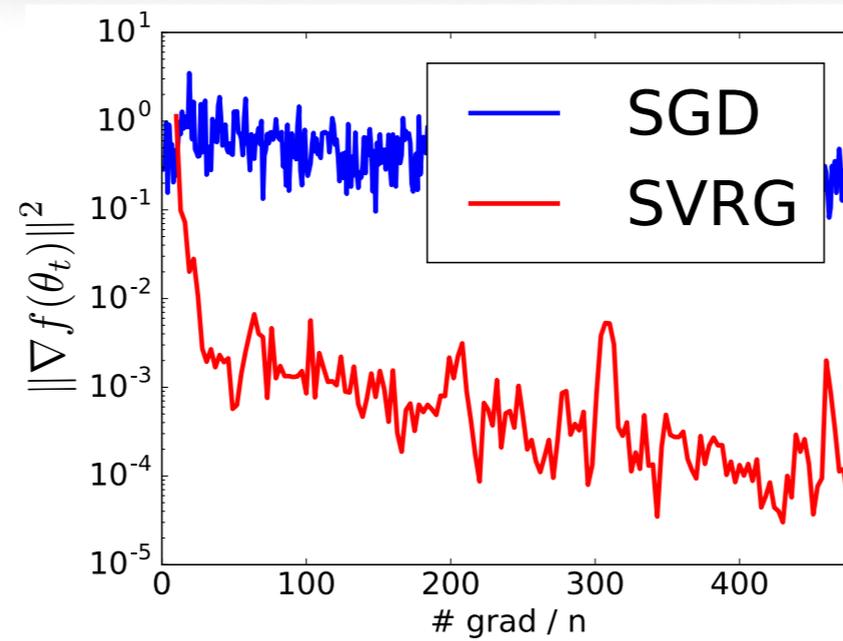
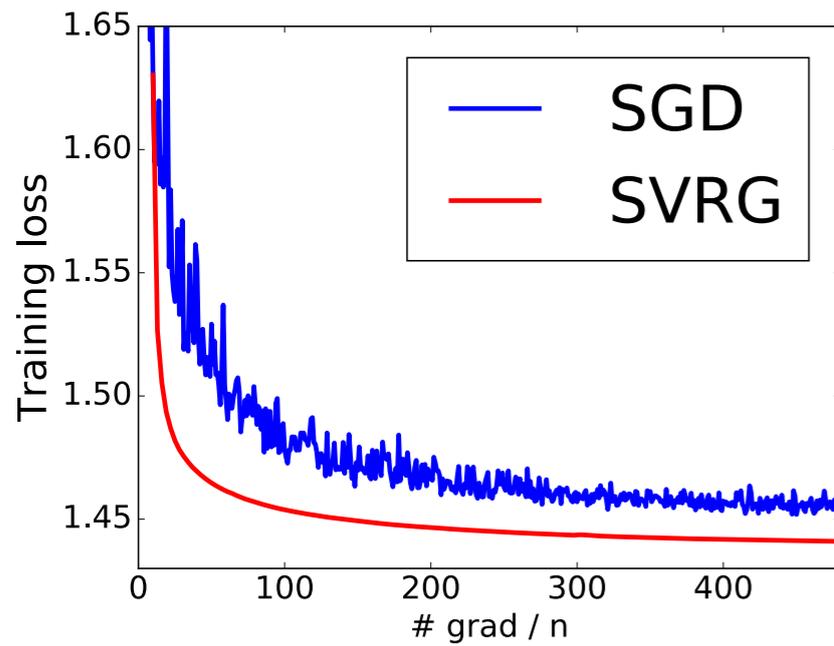
CIFAR10 dataset; 2-layer NN

Empirical results



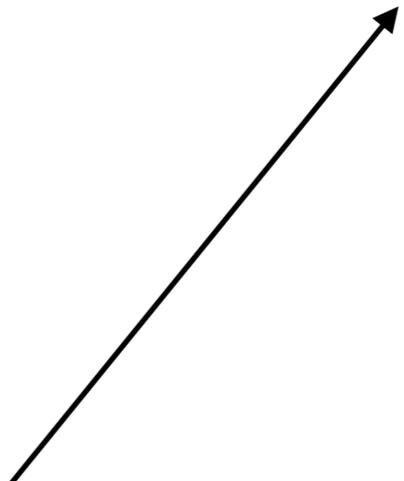
CIFAR10 dataset; 2-layer NN

Empirical results



CIFAR10 dataset; 2-layer NN

Non-smooth surprises!

$$\min_{\theta \in \mathbb{R}^d} \frac{1}{n} \sum_{i=1}^n f_i(\theta) + \Omega(\theta)$$


Regularizer, e.g., $\|\cdot\|_1$ for enforcing **sparsity** of weights (in a neural net, or more generally); or an **indicator function** of a constraint set, etc.

Nonconvex composite objective problems

$$\min_{\theta \in \mathbb{R}^d} \underbrace{\frac{1}{n} \sum_{i=1}^n f_i(\theta)}_{\text{nonconvex}} + \boxed{\Omega(\theta)}_{\text{convex}}$$

Prox-SGD $\theta_{t+1} = \text{prox}_{\lambda_t \Omega} (\theta_t - \eta_t \nabla f_{i_t}(\theta_t))$

Prox-SGD convergence hot known!*
 $\text{prox}_{\lambda \Omega}(v) := \operatorname{argmin}_u \frac{1}{2} \|u - v\|^2 + \lambda \Omega(u)$

prox: soft-thresholding for $\|\cdot\|_1$; projection for indicator function

- Partial results: (*Ghadimi, Lan, Zhang, 2014*)
(using growing minibatches, shrinking step sizes)

* Except in special cases (where even rates may be available)

Nonconvex composite objective problems

$$\min_{\theta \in \mathbb{R}^d} \underbrace{\frac{1}{n} \sum_{i=1}^n f_i(\theta)}_{\text{nonconvex}} + \underbrace{\Omega(\theta)}_{\text{convex}}$$

Once again variance reduction to the rescue?

Prox-SVRG/SAGA converge*
and that too
faster than both SGD and GD!

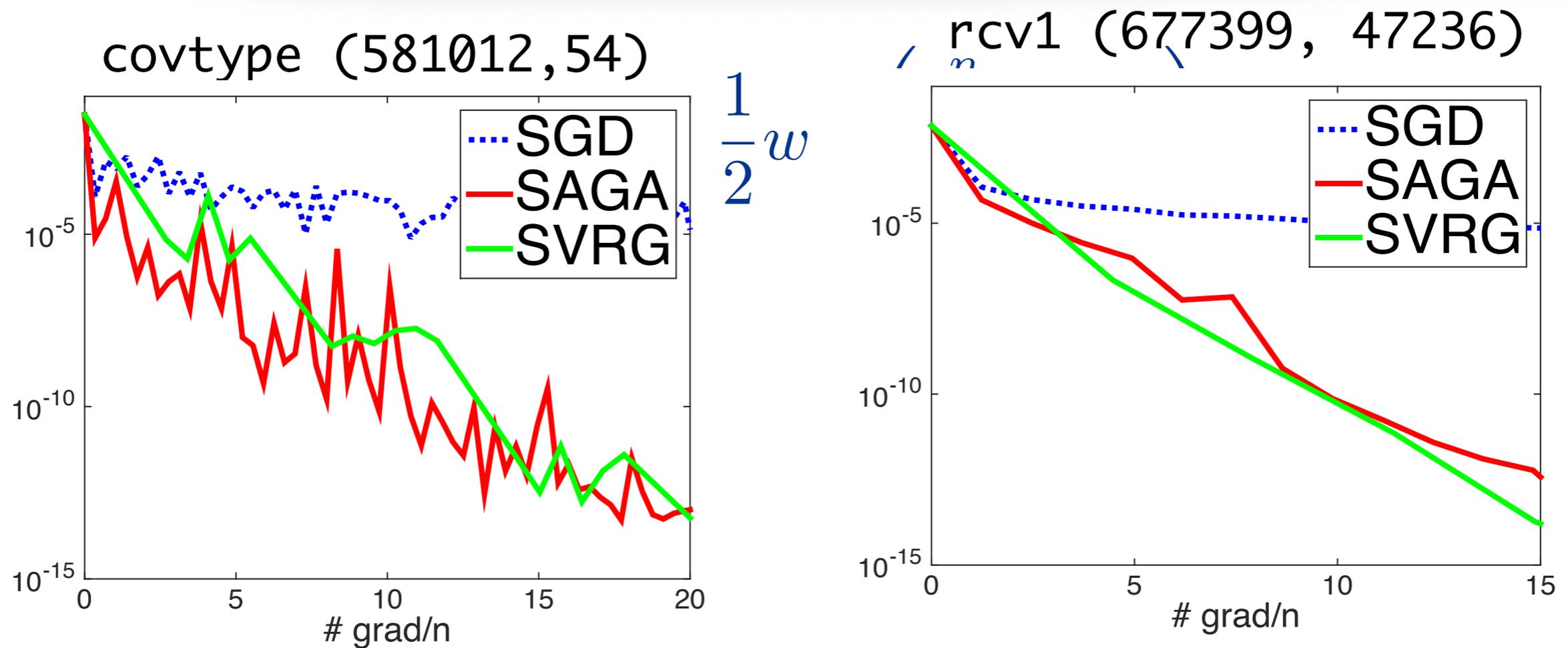
The same $O\left(n + \frac{n^{2/3}}{\epsilon}\right)$ once again!

* some care needed

(Reddi, Sra, Póczos, Smola, 2016)

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Empirical results: NN-PCA



y-axis denotes distance $f(\theta) - f(\hat{\theta})$ to an approximate optimum

Eigenvecs via SGD: (Oja, Karhunen 1985); via SVRG (Shamir, 2015, 2016); (Garber, Hazan, Jin, Kakade, Musco, Netrapalli, Sidford, 2016); and many more! 30

Finite-sum problems with nonconvex $g(\theta)$ and params θ lying on a **known** manifold

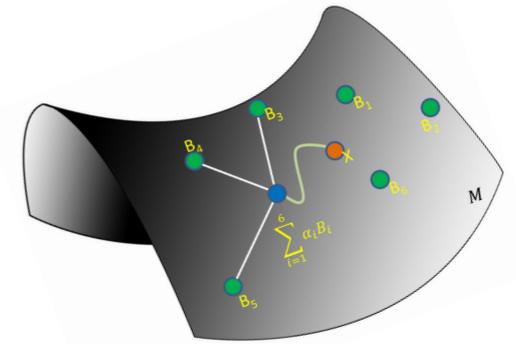
$$\min_{\theta \in \mathcal{M}} g(\theta) = \frac{1}{n} \sum_{i=1}^n f_i(\theta)$$

Example: eigenvector problems (the $\|\theta\|=1$ constraint)
problems with orthogonality constraints
low-rank matrices
positive definite matrices / covariances

Nonconvex optimization on manifolds

(Zhang, Reddi, Sra, 2016)

$$\min_{\theta \in \mathcal{M}} g(\theta) = \frac{1}{n} \sum_{i=1}^n f_i(\theta)$$



Related work

- (Udriste, 1994)
- (Edelman, Smith, Arias, 1999)
- (Absil, Mahony, Sepulchre, 2009)
- (Boumal, 2014)
- (Mishra, 2014)
- [manopt](#)
- (Bonnabel, 2013)
- and many more!

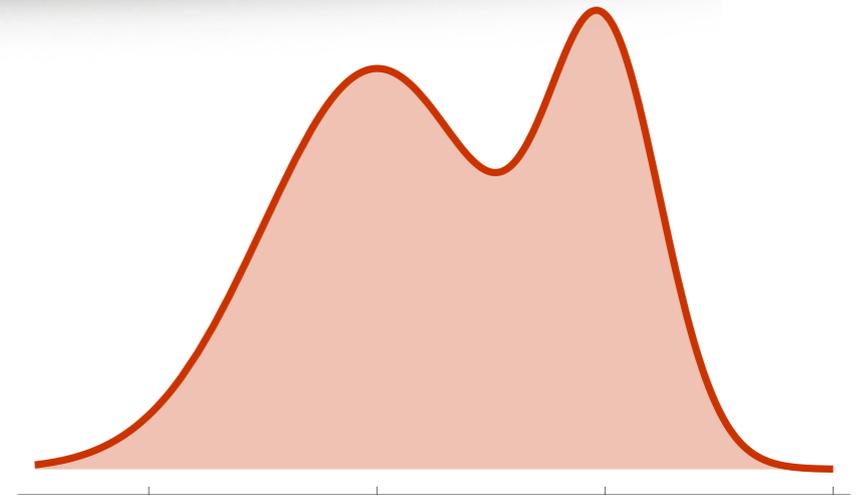
batch methods; textbook
classic paper; orthogonality constraints
textbook; convergence analysis
phd thesis, algos, theory, examples
phd thesis, algos, theory, examples
excellent matlab toolbox
Riemannian SGD, asymptotic convg.

Exploiting manifold structure yields speedups

Example: Gaussian Mixture Model

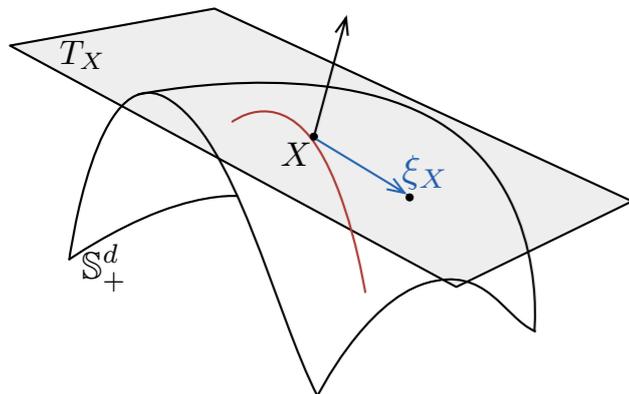
$$p_{\text{mix}}(x) := \sum_{k=1}^K \pi_k p_{\mathcal{N}}(x; \Sigma_k, \mu_k)$$

Likelihood $\max \prod_i p_{\text{mix}}(x_i)$



Numerical challenge: positive definite constraint on Σ_k

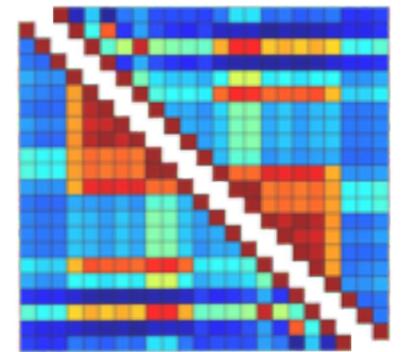
Riemannian
(new)



[Hosseini, Sra, 2015]

EM
Algo

Cholesky
 LL^T



Careful use of manifold geometry helps!

K	EM	R-LBFGS
2	17s // 29.28	14s // 29.28
5	202s // 32.07	117s // 32.07
10	2159s // 33.05	658s // 33.06

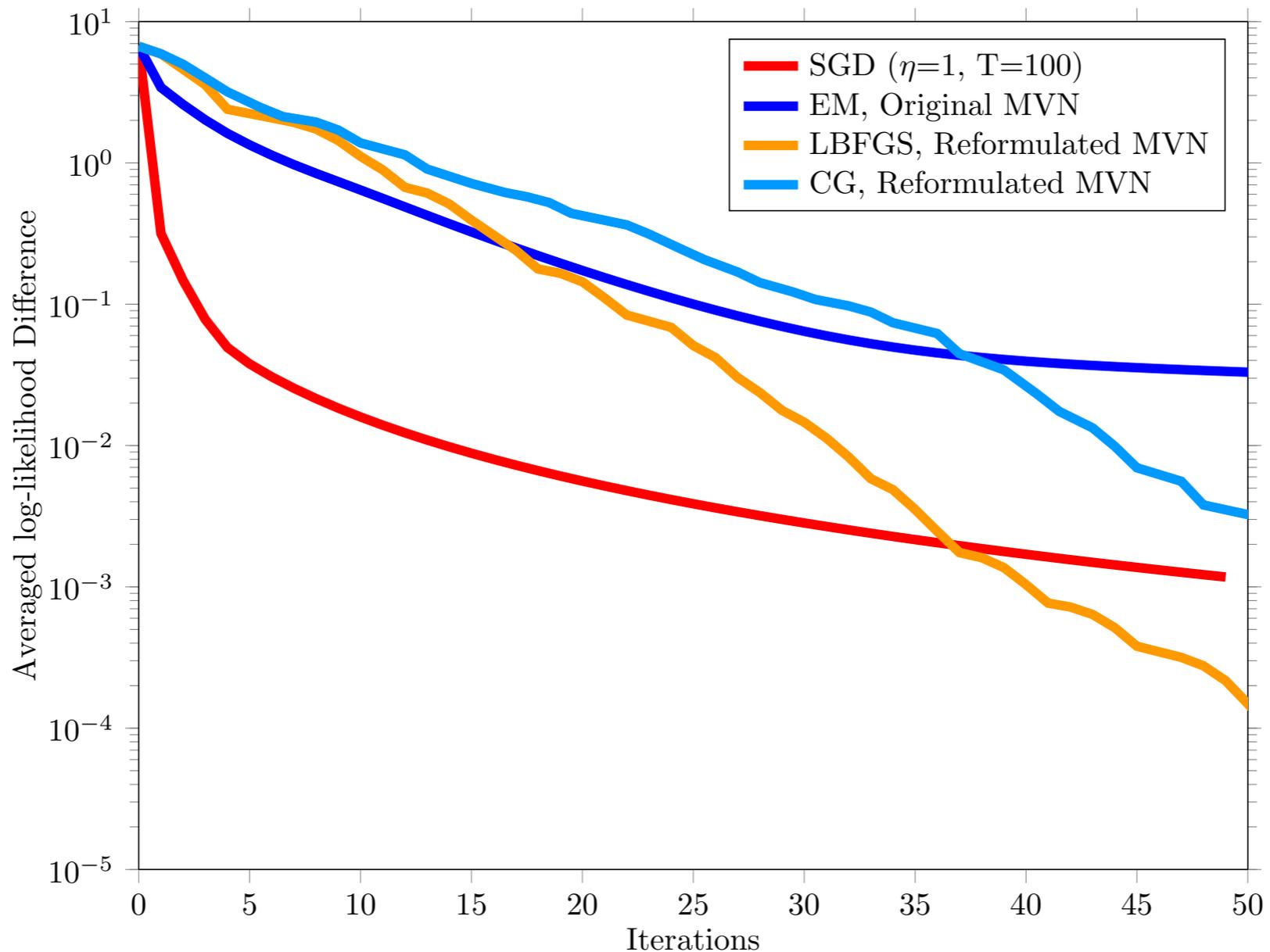
Riemannian-LBFGS (careful impl.)

images dataset
d=35,
n=200,000



github.com/utvisionlab/mixest

Careful use of manifold geometry helps!



Riemannian-SGD for GMMs (multi-epoch)

Summary of nonconvex VR methods

- ▶ nc-SVRG/SAGA use fewer #IFO calls than SGD & GD
- ▶ Work well in practice
- ▶ Easier (than SGD) to use and tune:
can use constant step-sizes
- ▶ Proximal extension holds a few surprises
- ▶ SGD and SVRG extend to Riemannian manifolds too

Large-scale optimization

$$\min_{\theta \in \mathbb{R}^d} g(\theta) = \frac{1}{n} \sum_{i=1}^n f_i(\theta)$$

Simplest setting: using mini-batches

Idea: Use 'b' stochastic gradients / IFO calls per iteration
useful in parallel and distributed settings
increases parallelism, reduces communication

$$\text{SGD} \quad \theta_{t+1} = \theta_t - \frac{\eta_t}{|I_t|} \sum_{j \in I_t} \nabla f_j(\theta_t)$$

For batch size **b**, SGD takes a factor $1/\sqrt{b}$ fewer iterations
(Dekel, Gilad-Bachrach, Shamir, Xiao, 2012)

For batch size **b**, SVRG takes a factor $1/b$ fewer iterations

Theoretical **linear speedup** with parallelism

see also S2GD (convex case): (Konečný, Liu, Richtárik, Takáč, 2015)

Asynchronous stochastic algorithms

$$\text{SGD} \quad \theta_{t+1} = \theta_t - \frac{\eta_t}{|I_t|} \sum_{j \in I_t} \nabla f_j(\theta_t)$$

- ▶ Inherently sequential algorithm
- ▶ Slow-downs in parallel/dist settings (synchronization)

Classic results in asynchronous optimization: (*Bertsekas, Tsitsiklis, 1987*)

- Asynchronous SGD implementation (HogWild!)
Avoids need to sync, operates in a “lock-free” manner
- **Key assumption:** sparse data (often true in ML)

but

It is still SGD, thus has slow sublinear convergence
even for strongly convex functions

Asynchronous algorithms: parallel



Does variance reduction work with asynchrony?

Yes!

ASVRG (*Reddi, Hefny, Sra, Póczos, Smola, 2015*)

ASAGA (*Leblond, Pedregosa, Lacoste-Julien, 2016*)

Perturbed iterate analysis (*Mania et al, 2016*)

- a few subtleties involved
- some gaps between theory and practice
- more complex than async-SGD

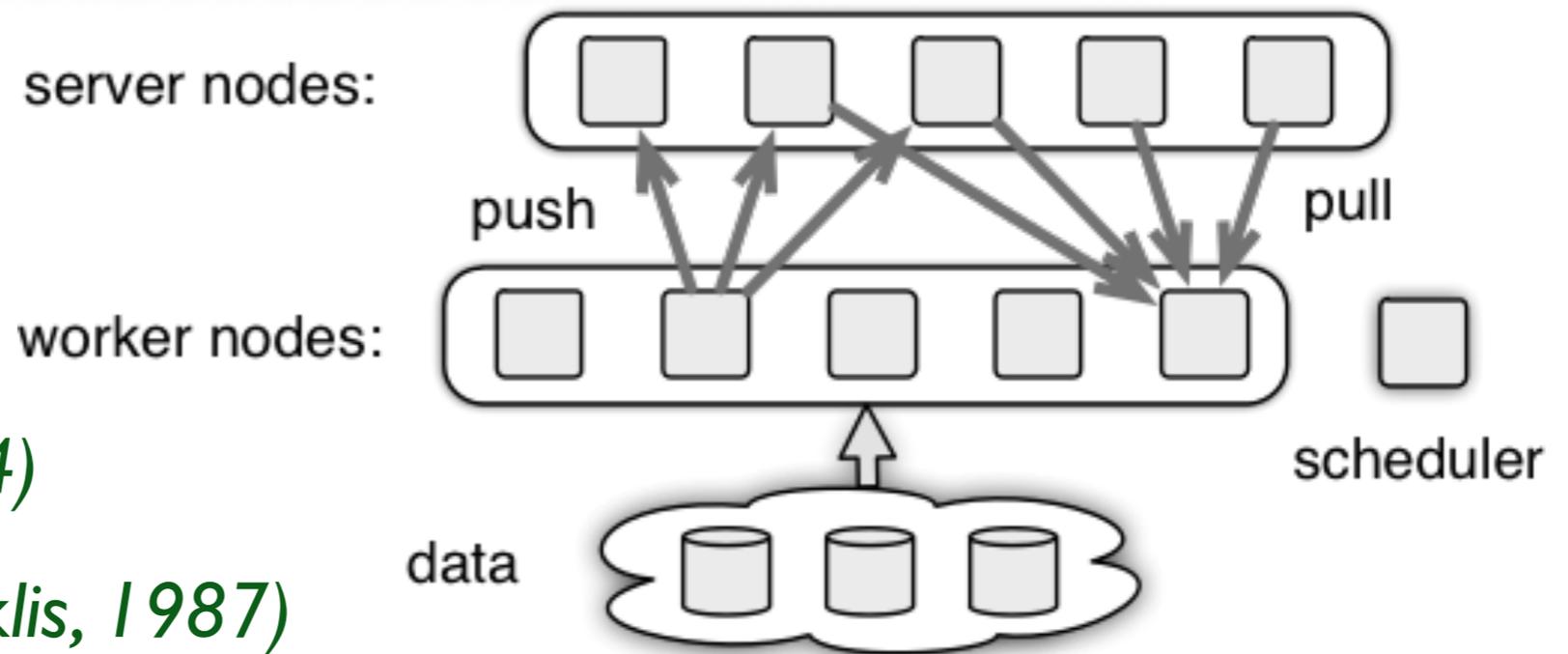
Bottomline: on sparse data, can get almost linear speedup due to parallelism (π machines lead to $\sim \pi$ speedup)

Asynchronous algorithms: distributed

common parameter server architecture

(Li, Andersen, Smola, Yu, 2014)

Classic ref: (Bertsekas, Tsitsiklis, 1987)



D-SGD:

- workers compute (stochastic) gradients
- server computes parameter update
- widely used (centralized) design choice
- can have quite high communication cost

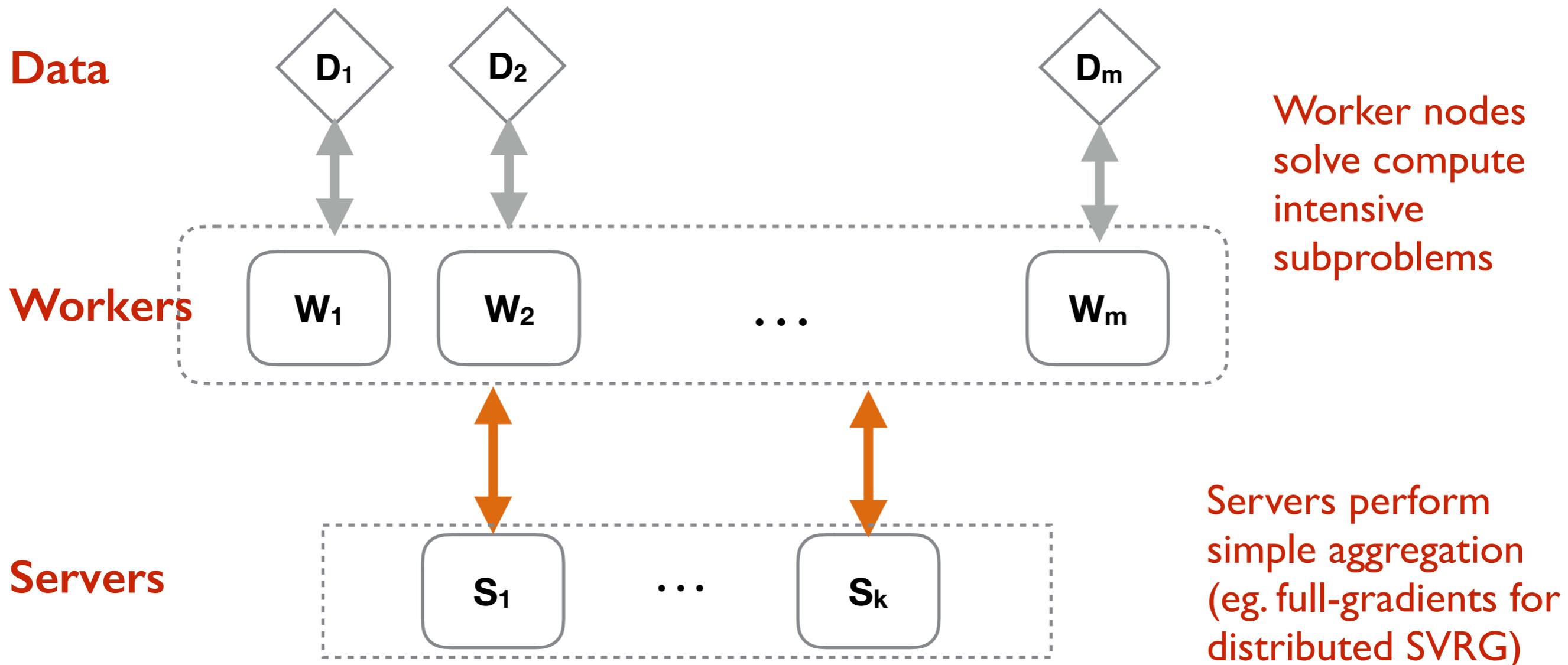
Asynchrony via: servers **use delayed / stale gradients** from workers

(Nedic, Bertsekas, Borkar, 2000; Agarwal, Duchi 2011) and many others

(Shamir, Srebro 2014) – nice overview of distributed stochastic optimization₄₁

Asynchronous algorithms: distributed

To reduce communication, following idea is useful:



DANE (*Shamir, Srebro, Zhang, 2013*): distributed Newton, view as having an SVRG-like gradient correction

Asynchronous algorithms: distributed

Key point: Use SVRG (or related fast method) to solve suitable subproblems at workers; reduce #rounds of communication; (or just do D-SVRG)

Some related work

(Lee, Lin, Ma, Yang, 2015)

D-SVRG, and accelerated version for some special cases (applies in smaller condition number regime)

(Ma, Smith, Jaggi, Jordan, Richtárik, Takáč, 2015)

CoCoA+: (updates m local dual variables using m local data points; any local opt. method can be used); higher runtime+comm.

(Shamir, 2016)

D-SVRG via cool application of **without replacement SVRG!** **regularized least-squares problems only for now**

Several more: DANE, DISCO, AIDE, etc.

Summary

- ★ VR stochastic methods for nonconvex problems
- ★ Surprises for proximal setup
- ★ Nonconvex problems on manifolds
- ★ Large-scale: parallel + sparse data
- ★ Large-scale: distributed; SVRG benefits, limitations

If there is a finite-sum structure, can use VR ideas!

Perspectives: did not cover these!

- ★ Stochastic quasi-convex optim. (*Hazan, Levy, Shalev-Shwartz, 2015*)
Nonlinear eigenvalue-type problems (*Belkin, Rademacher, Voss, 2016*)
- ★ Frank-Wolfe + SVRG: (*Reddi, Sra, Póczos, Smola, 2016*)
- ★ Newton-type methods: (*Carmon, Duchi, Hinder, Sidford, 2016*); (*Agarwal, Allen-Zhu, Bullins, Hazan, Ma, 2016*);
- ★ many more, including robust optimization,
- ★ infinite dimensional nonconvex problems
- ★ geodesic-convexity for global optimality
- ★ polynomial optimization
- ★ many more... it's a rich field!

Perspectives

- * Impact of non-convexity on generalization
- * Non-separable problems (e.g., minimize AUC); saddle point problems (*Balamurugan, Bach 2016*)
- * Convergence theory, local and global
- * Lower-bounds for nonconvex finite-sums
- * Distributed algorithms (theory and implementations)
- * New applications (e.g., of Riemannian optimization)
- * Search for other more “tractable” nonconvex models
- * Specialization to deep networks, software toolkits