
Optimization for Machine Learning

Lecture 19: Optimization for Neural networks

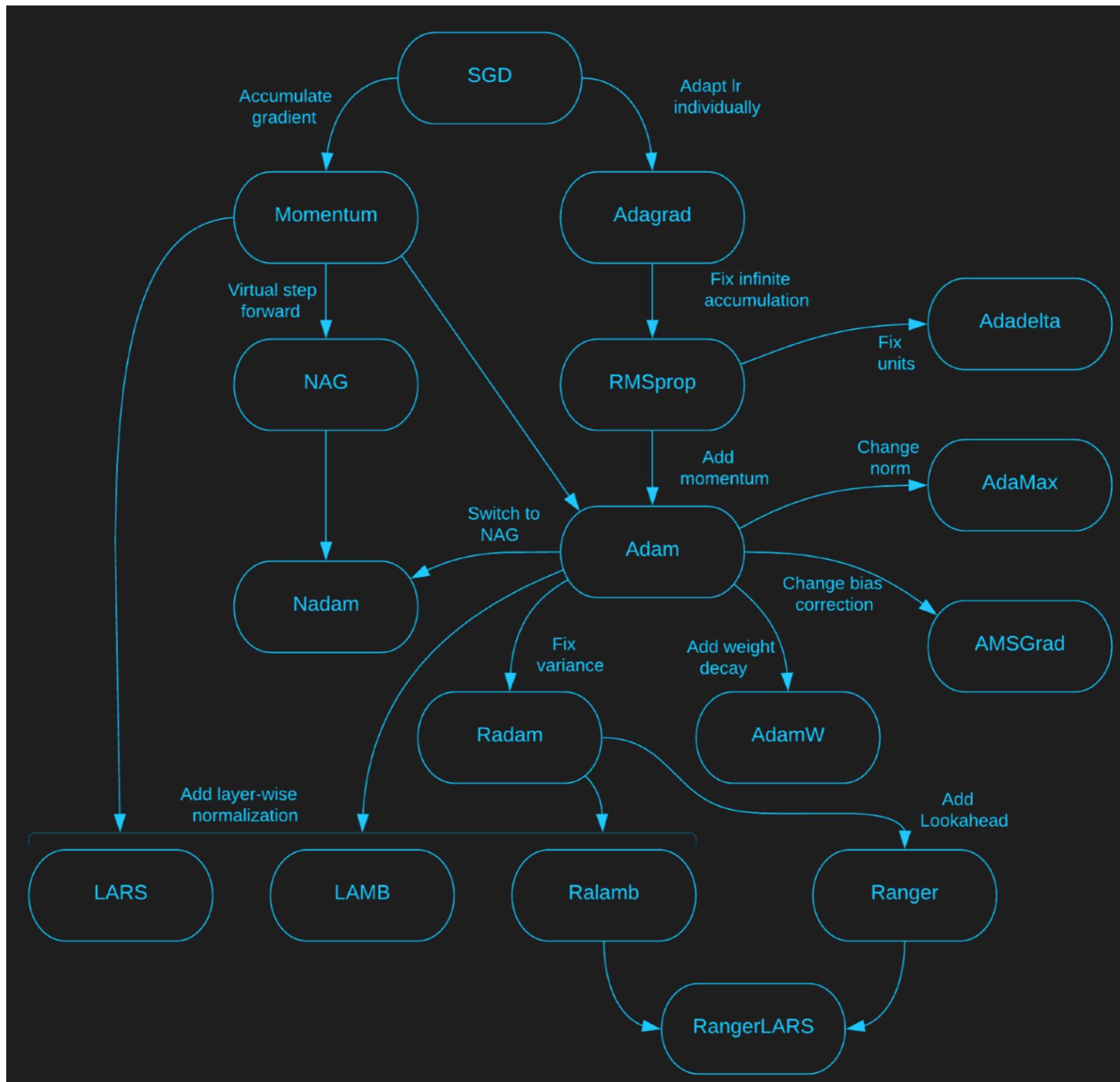
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Suvrit Sra

Massachusetts Institute of Technology

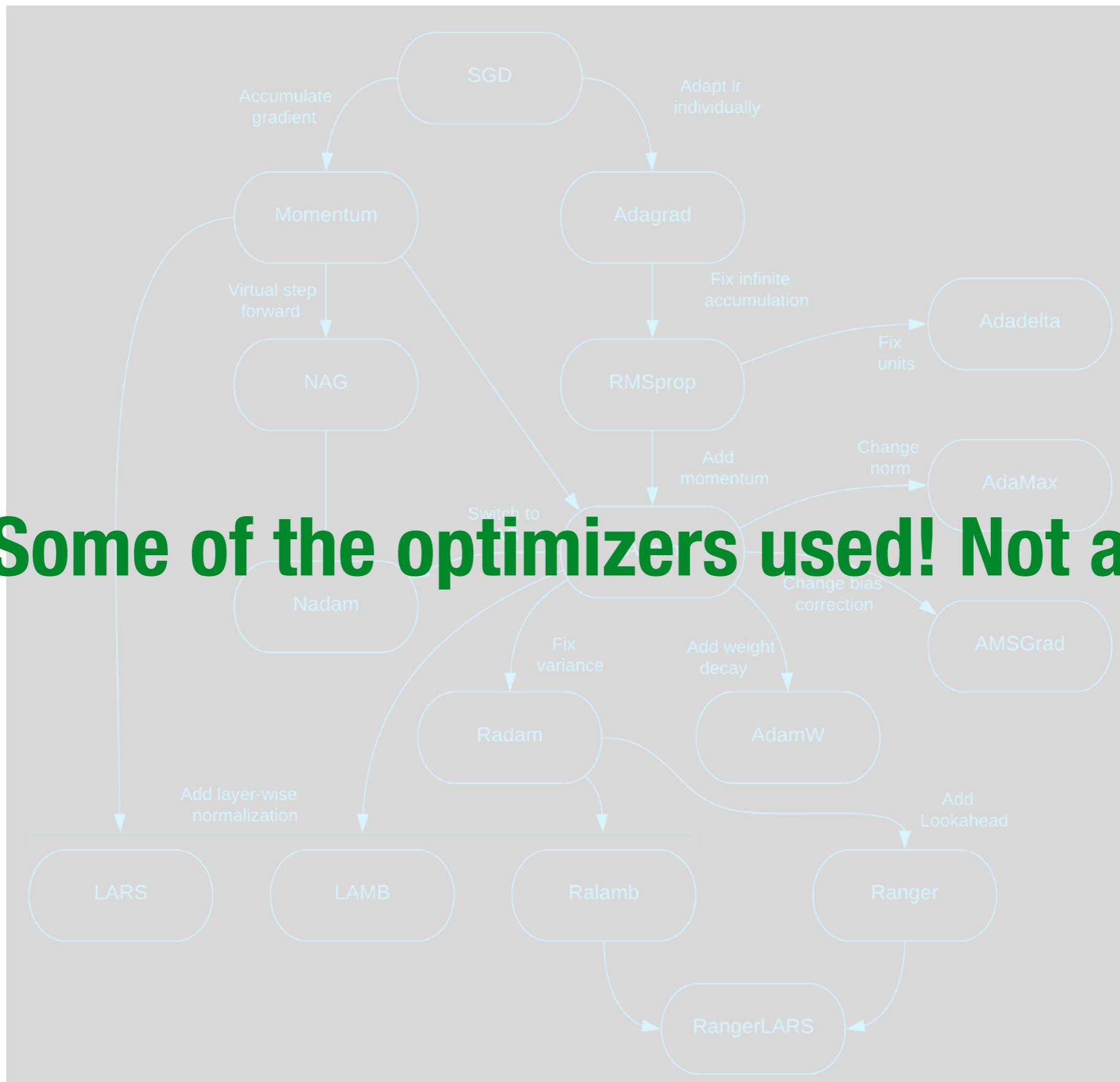
May 04, 2021





<https://darel13712.github.io/ml/optimizers.html>

Some of the optimizers used! Not all!



<https://darel13712.github.io/ml/optimizers.html>

Some Aspects of NN Optimization

- **Backprop \implies SGD**
- **Mini-batches**
- **Initialization**
- **Batchnorm**
- **Gradient clipping**
- **Adaptive methods**
- **Momentum**
- **Layerwise params**
- **...and more!**

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- **Momentum**
- **Layerwise params**
- **...and more!**

*All while keeping
validation / test error
performance in mind*

SGD: Neural network training

$$\min_{\theta} R_N(\theta) := \frac{1}{N} \sum_{i=1}^N \ell(y_i, F(x_i; \theta))$$

$$\ell(y, z) = \max(0, 1 - yz)$$

$$\ell(y, z) = \frac{1}{2}(y - z)^2$$

label

network output

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In reality: momentum, clipping, adaptivity, ...

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Iterative method. How to select θ_0 ?

1. Initialization

Properly initializing a NN important.
NN loss is highly nonconvex;
optimizing it to attain a “good”
solution hard, requires careful tuning.

On the importance of initialization and momentum in deep learning

Ilya Sutskever¹
James Martens
George Dahl
Geoffrey Hinton

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Example: Don't initialize all weights to be the same — why?

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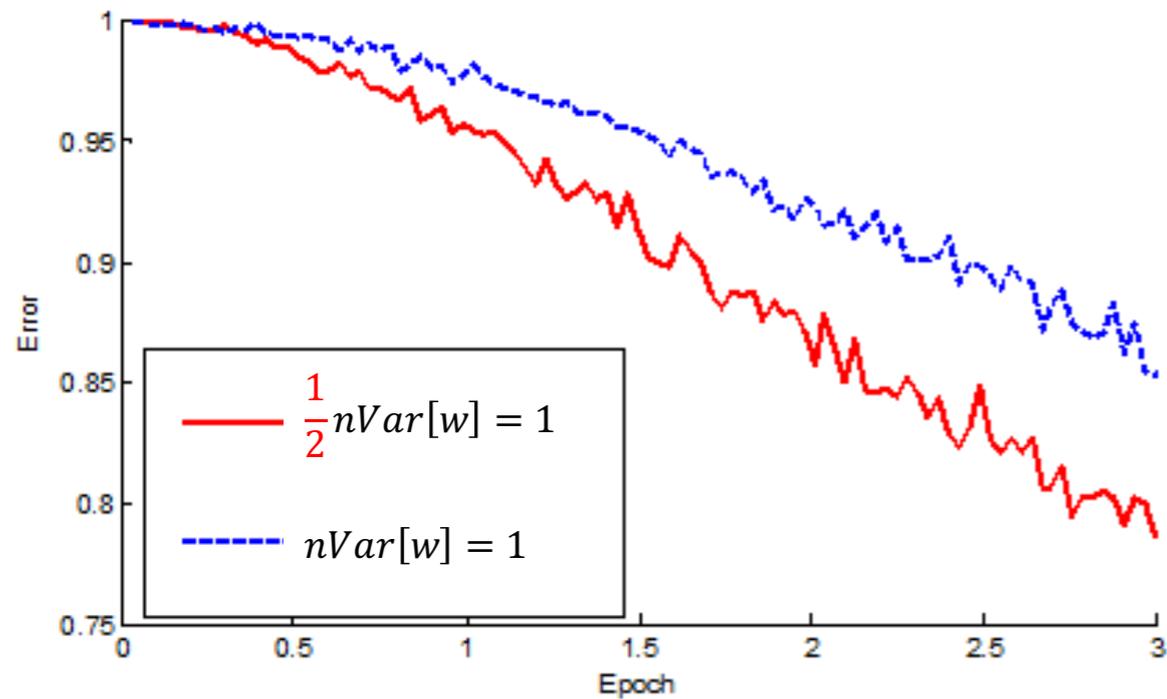
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See also: <http://cs231n.github.io/neural-networks-2/> for additional practical notes

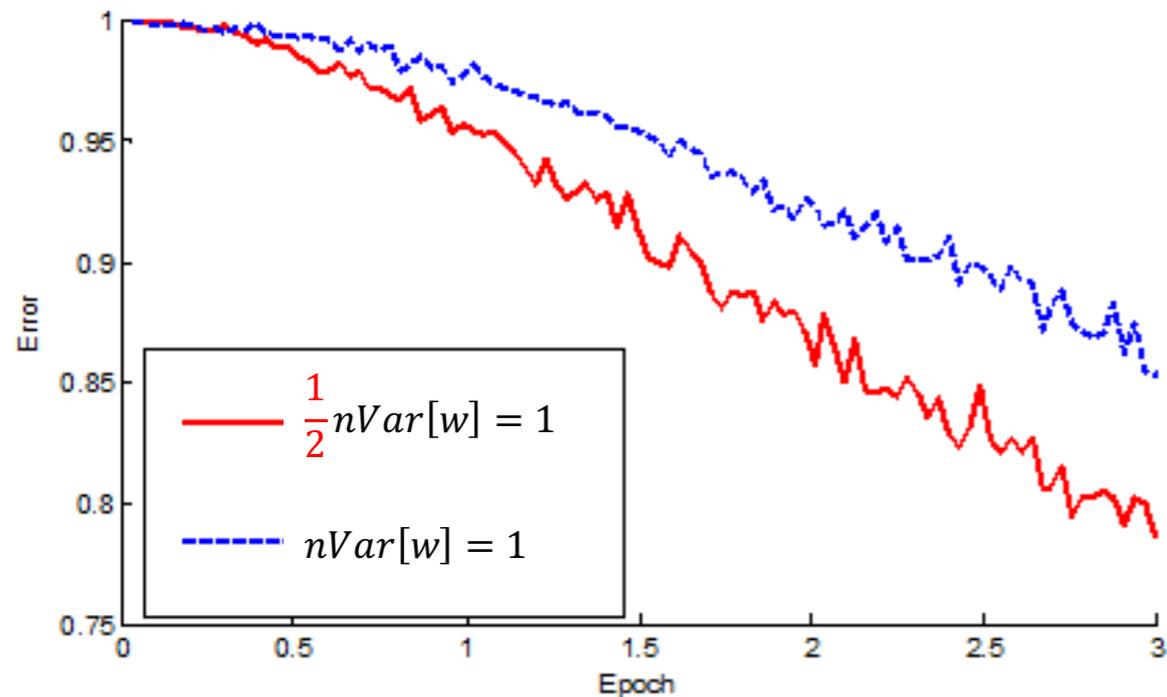
1. Impact of initialization

22-layer ReLU net:
good init converges faster

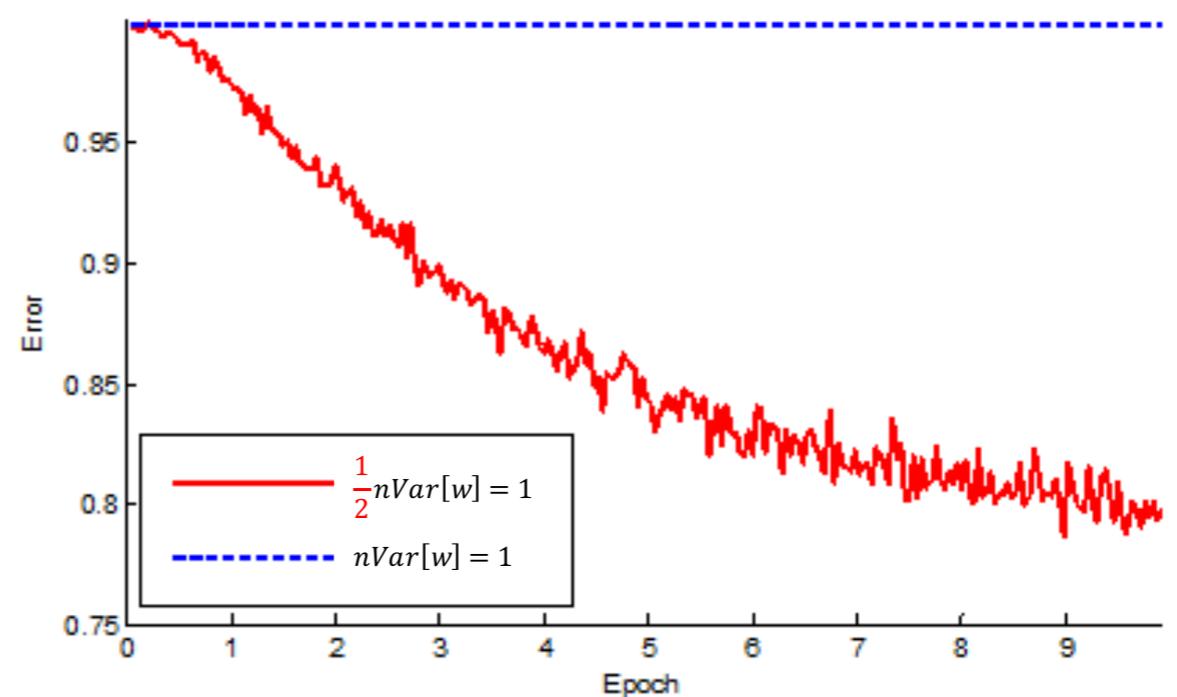


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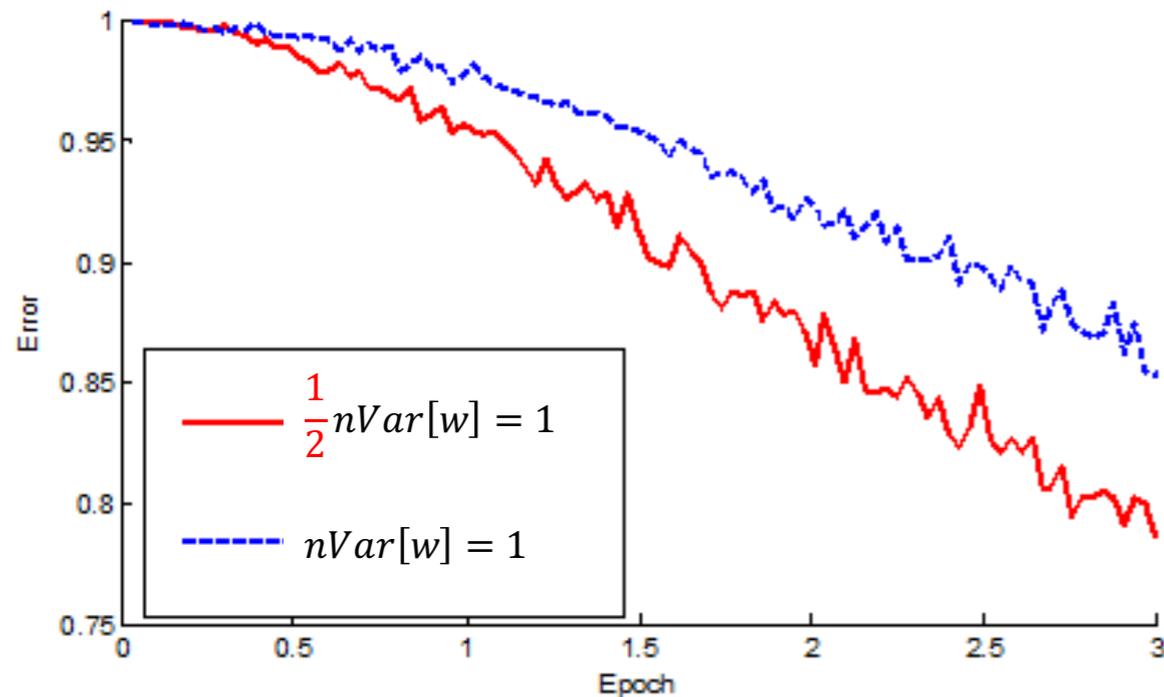


*Figures show the beginning of training

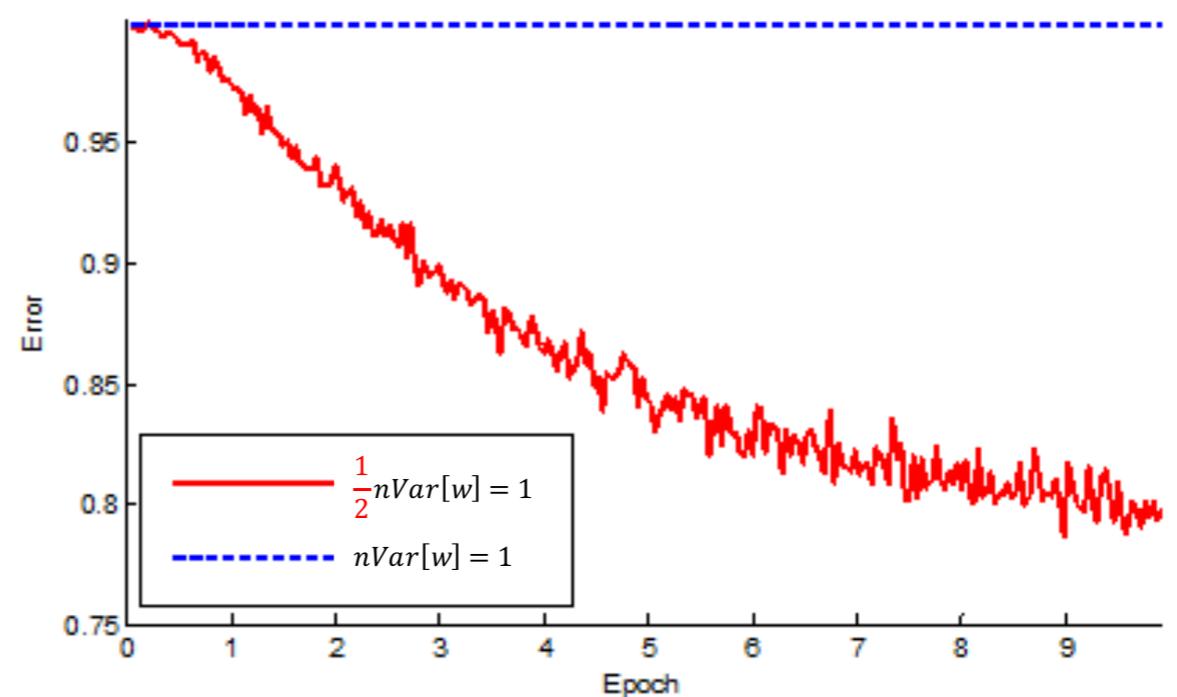
Kaiming He, Xiangyu Zhang, Shaoqing Ren, & Jian Sun. "Delving Deep into Rectifiers: Surpassing Human-Level Performance on ImageNet Classification". ICCV 2015.

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Ultimately, coming up with good initializations is hard, worthy of deeper investigation

2 What about the step-size η , aka “learning rate”?

2. Step size tuning

Decaying

Adaptive

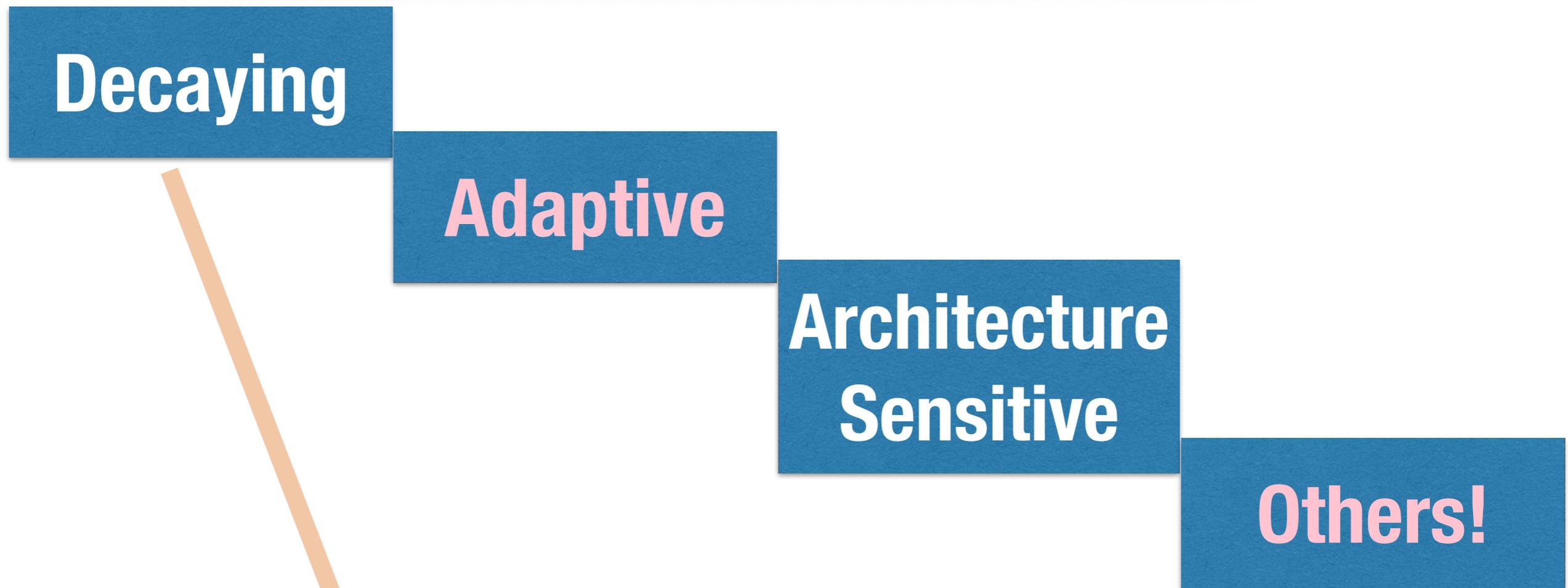
Architecture
Sensitive

Others!

Often the most pesky parameter; tuning well can have big impact

NN toolkits use so-called “step-size Schedulers”

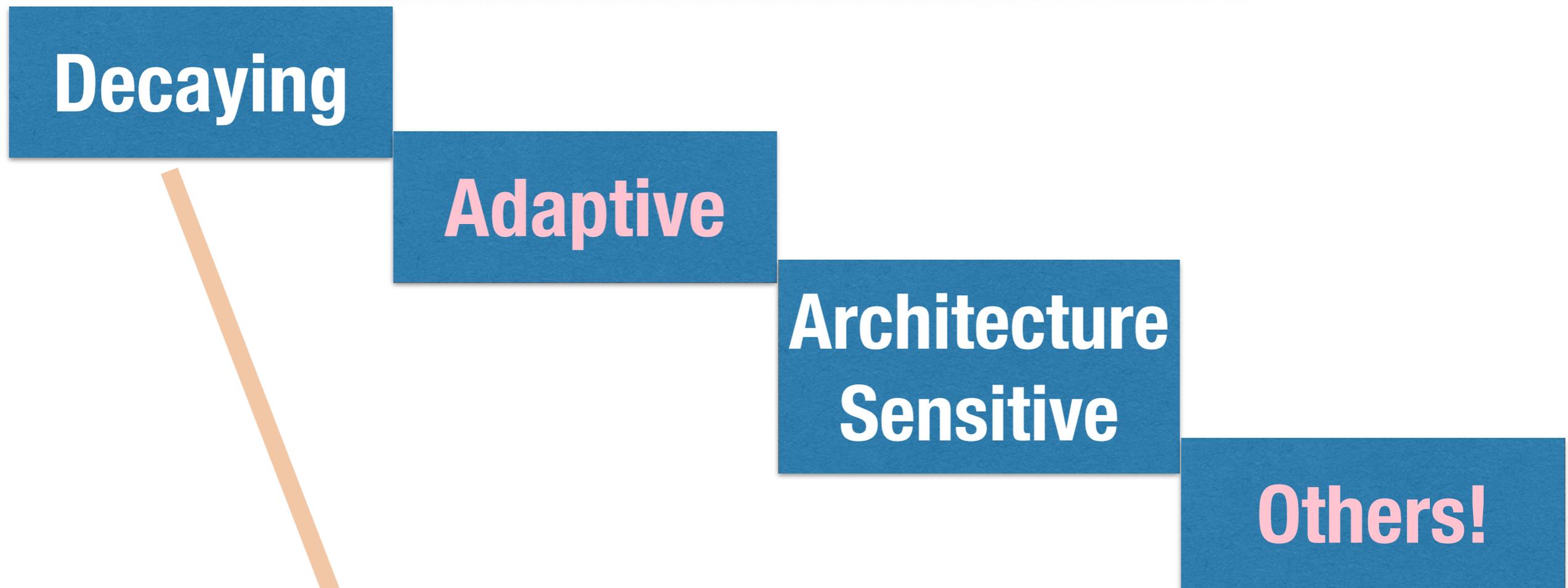
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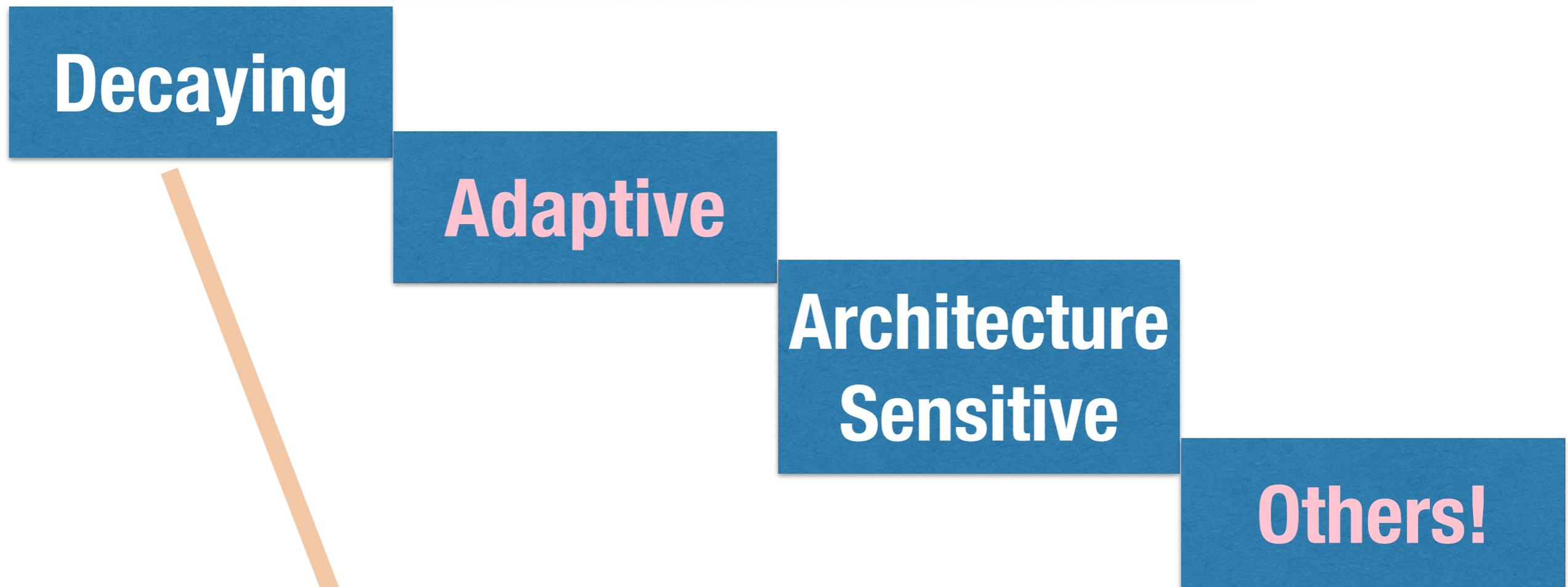
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A Second look at Exponential and Cosine Step Sizes: Simplicity, Convergence, and Performance

Xiaoyu Li, Zhenxun Zhuang, Francesco Orabona

Layerwise Adaptive Rate Scaling: popular for large batch training

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Algorithm 1 LARS

Input: $x_1 \in \mathbb{R}^d$, learning rate $\{\eta_t\}_{t=1}^T$, parameter $0 < \beta_1 < 1$, scaling function ϕ , $\epsilon > 0$

Set $m_0 = 0$

for $t = 1$ **to** T **do**

Draw b samples \mathcal{S}_t from \mathbb{P}

Compute $g_t = \frac{1}{|\mathcal{S}_t|} \sum_{s_t \in \mathcal{S}_t} \nabla \ell(x_t, s_t)$

$m_t = \beta_1 m_{t-1} + (1 - \beta_1)(g_t + \lambda x_t)$

$x_{t+1}^{(i)} = x_t^{(i)} - \eta_t \frac{\phi(\|x_t^{(i)}\|)}{\|m_t^{(i)}\|} m_t^{(i)}$ for all $i \in [h]$

end for

Layerwise Adaptive Rate Scaling: popular for large batch training

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3 How to compute a stochastic gradient?

3. Computing gradients

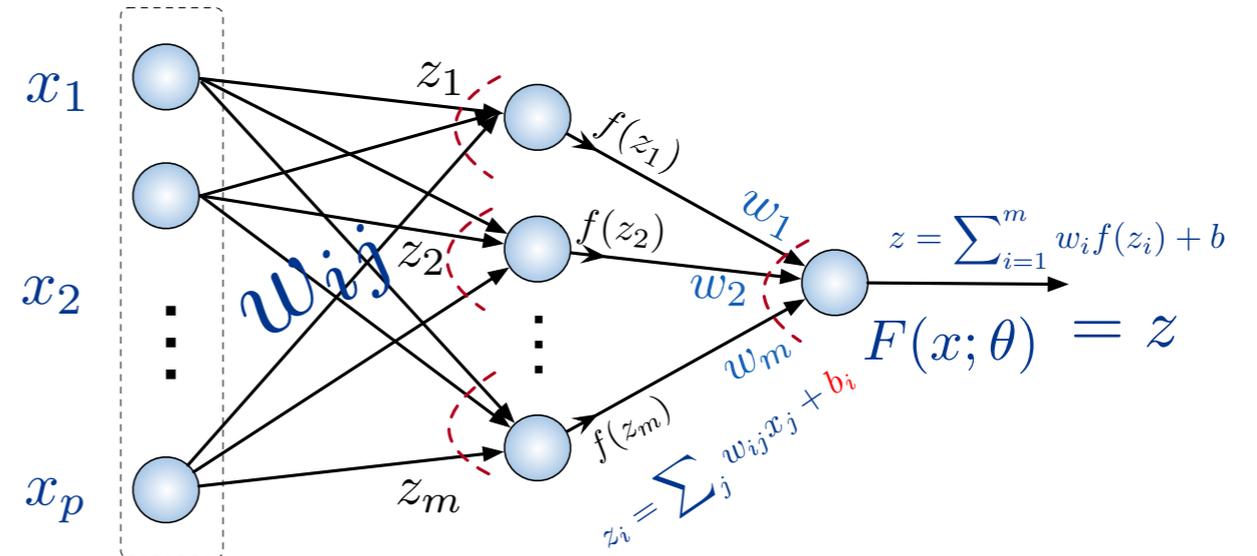
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w_{ij}

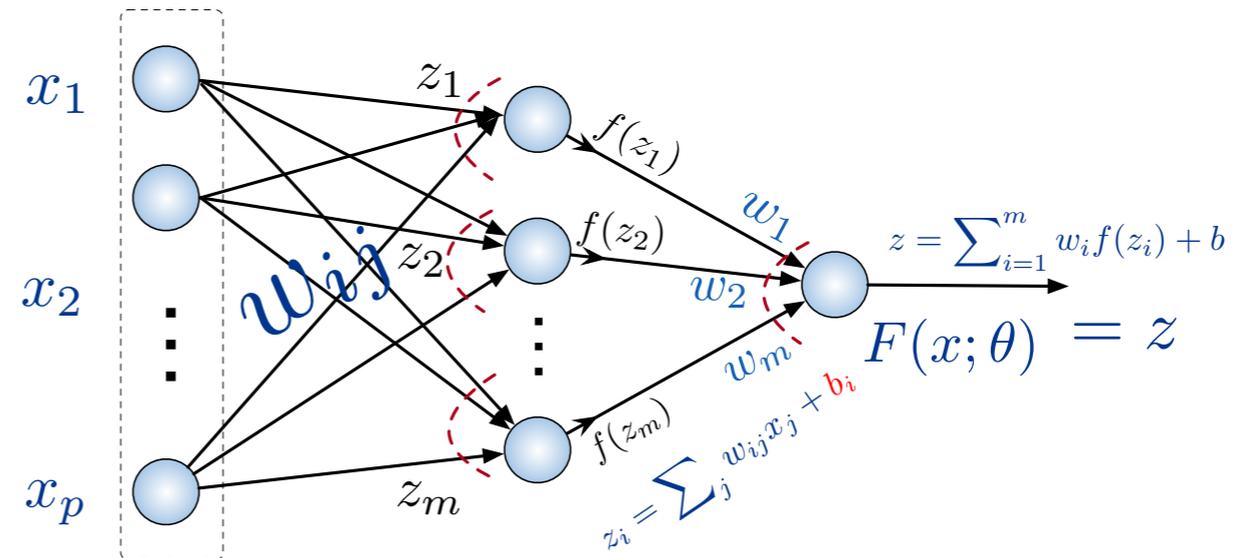
$1 \leq i \leq m$ (hidden units)
 $1 \leq j \leq p$ (input features)



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Key computational task: compute a stochastic gradient

w_{ij} $1 \leq i \leq m$ (hidden units)
 $1 \leq j \leq p$ (input features)



$$z_i = \sum_{j=1}^p w_{ij} x_j + b_i$$

$$f(z_i) = \max(0, z_i)$$

$$z = \sum_{i=1}^m w_i f(z_i) + b$$

$$f(z) = F(x; \theta) = z$$

$$\ell(y, z) = \max(0, 1 - yz)$$

input to i th hidden unit

output of i th hidden unit

input to output unit

network output

Aim: compute $\partial \ell / \partial \theta$

Computing gradients: backpropagation

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Observe that a change to w_{ij} changes z_i , which changes $f(z_i)$, which eventually changes z and thus the loss ℓ .

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Chain-rule of calculus

$$\begin{aligned} \frac{\partial \ell(y, z)}{\partial w_{ij}} &= \left[\frac{\partial z_i}{\partial w_{ij}} \right] \left[\frac{\partial f(z_i)}{\partial z_i} \right] \left[\frac{\partial z}{\partial f(z_i)} \right] \frac{\partial \ell}{\partial z} \\ &= [x_j] \mathbb{I}[z_i > 0] [w_i] \begin{cases} -y, & \text{if } \ell(y, z) > 0, \\ 0, & \text{otherwise.} \end{cases} \end{aligned}$$

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Challenge: How to apply the chain rule in a deep network?

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- * This is where backpropagation enters the game

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Key insight: Trade space for time (dynamic programming).

Thus, keep track of how a change to the input of one layer impacts its output, and **use extra storage to save this** (*change=derivative*).

Automatic differentiation

Forward mode AD
Backward mode AD
(Backprop a special case)

Automatic Differentiation in Machine Learning: a Survey

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Optimal Jacobian Accumulation: NP-Complete

All NN toolkits use autodiff libraries

AD: Generate algorithm for efficient evaluation of derivatives

Numerous tutorials and notes online; well-developed area in PL and numerics

4

In reality: BN, momentum, clipping, adaptivity and many other ideas!

Key motivation: unstable gradients

$$\delta^l = \frac{\partial \ell}{\partial z^l} = \text{Diag}[f'(z^l)] W^{l+1} \delta^{l+1}.$$

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Observations

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- ▶ Coping with unstable gradients poses several challenges, and must be dealt with to achieve good results.

Partial remedies for unstable gradients

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- Numerous other ideas (architecture specific)
- Residual Networks (Resnets)

Regularization

$$+ \lambda \|\theta\|^2$$

definitely use it; but many other ways too!

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NN folks call this: “*weight decay*,” though to be pedantic, some reserve the term “weight decay” for the part subtracted from weights θ when updating them (e.g., ADAMW optimizer)

Regularizing with Dropout

Motivation

- ▶ When fitting to the nitty-gritty of the input, including noise hidden units must rely on each other to co-adapt and have complementary coverage of the data space.
- ▶ To hinder fitting to noise we must avoid overdoing co-adaptation

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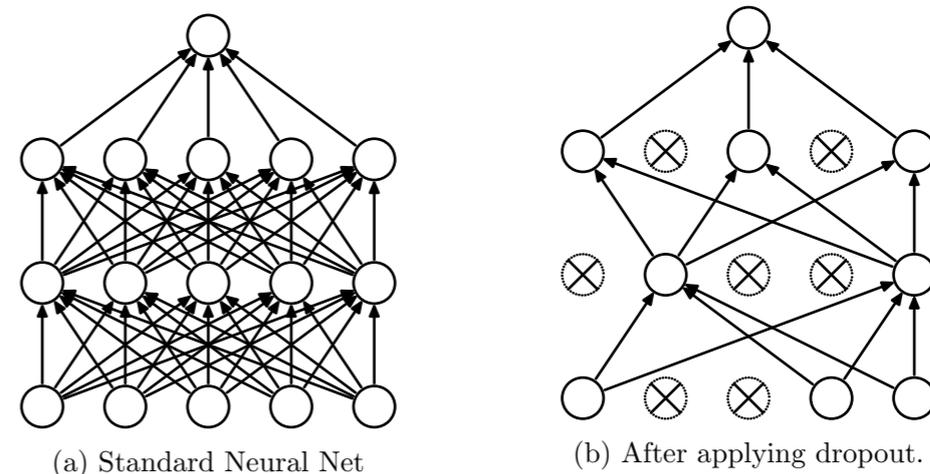


figure from the [\[dropout\]](#) paper

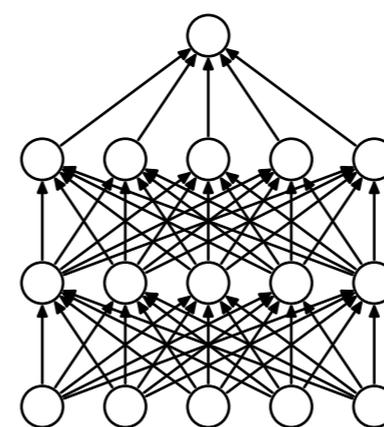
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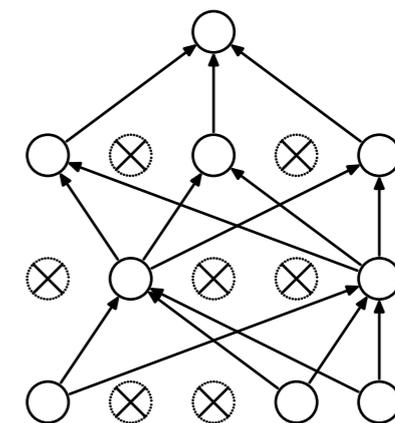
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Dropout *(additional stochasticity in the loss function)*

- ▶ **Randomly turn off units, say with probability 1/2, when training!**
 - ▶ For each data point, we **randomly** set the output of each hidden unit to zero.



(a) Standard Neural Net



(b) After applying dropout.

figure from the [\[dropout\]](#) paper

Regularizing with Dropout

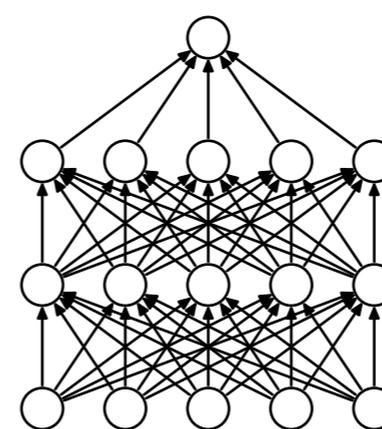
Motivation

- ▶ When fitting to the nitty-gritty of the input, including noise hidden units must rely on each other to co-adapt and have complementary coverage of the data space.
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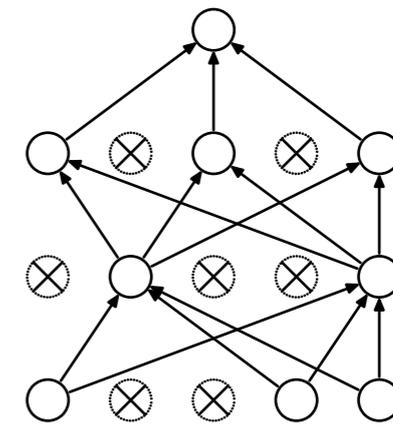
Dropout *(additional stochasticity in the loss function)*

- ▶ **Randomly turn off units, say with probability 1/2, when training!**
 - ▶ For each data point, we **randomly** set the output of each hidden unit to zero.
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(a) Standard Neural Net



(b) After applying dropout.

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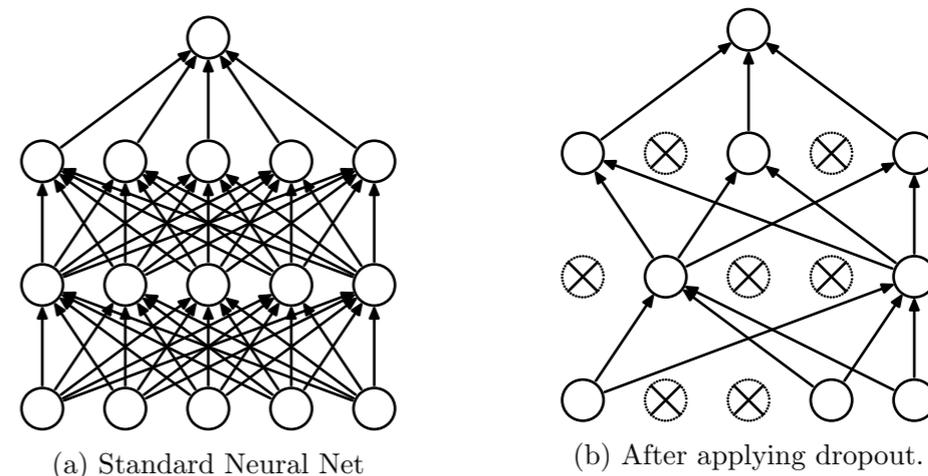
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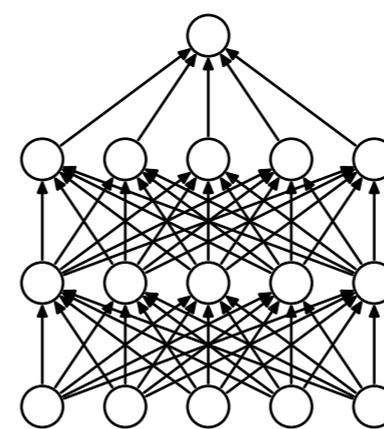
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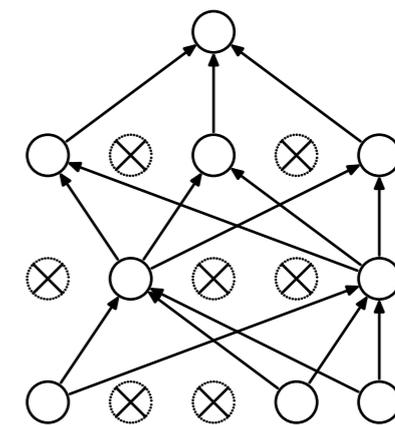
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 - ▶ For units turned off for that round, input weights and activations **not** updated; unit effectively dropped out for that particular training sample. This additional stochasticity helps in regularization. **Explore:** other ways of adding stochasticity to NN training



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Idea 1: mini-batch normalization



BN transform applied to activation x over a mini-batch

Input: Values of x over a mini-batch: $\mathcal{B} = \{x_{1..m}\}$;
Parameters to be learned: γ, β

Output: $\{y_i = \text{BN}_{\gamma, \beta}(x_i)\}$

$$\mu_{\mathcal{B}} \leftarrow \frac{1}{m} \sum_{i=1}^m x_i \quad // \text{ mini-batch mean}$$

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figure: [Ioffe, Szegedy, 2015]

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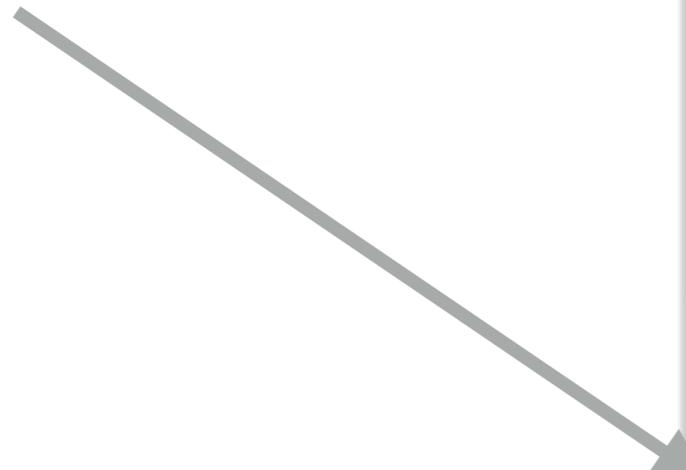
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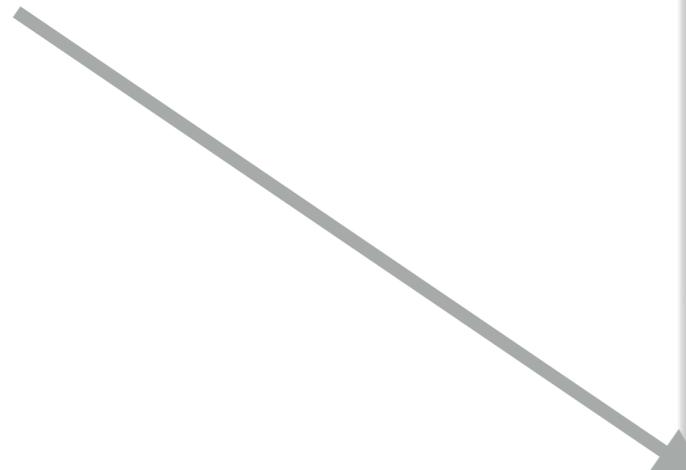
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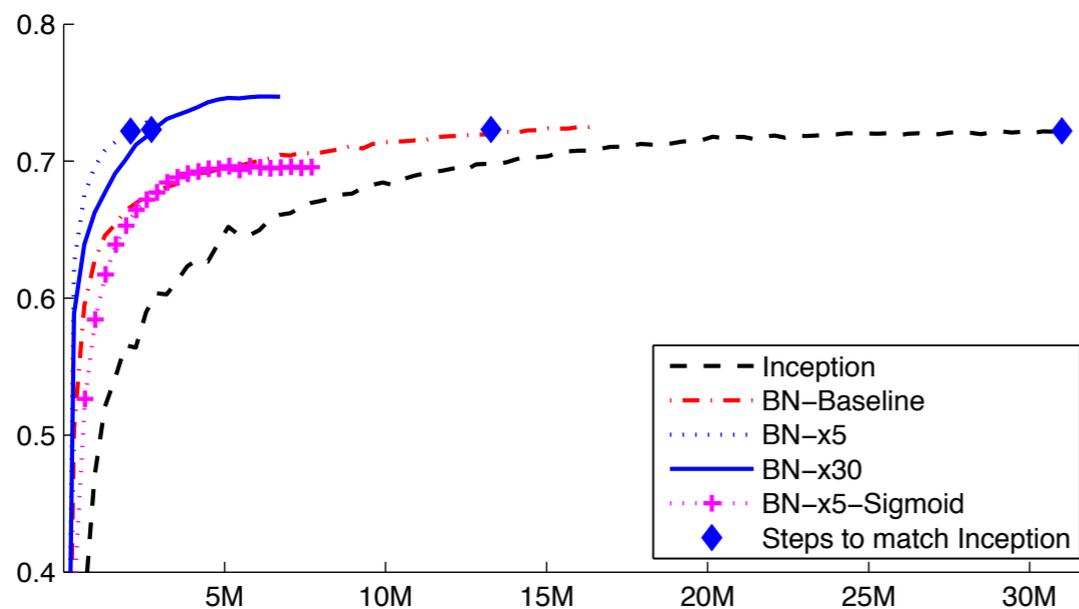
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Exercise: Derive backprop rules to figure out how to update scale γ and shift β

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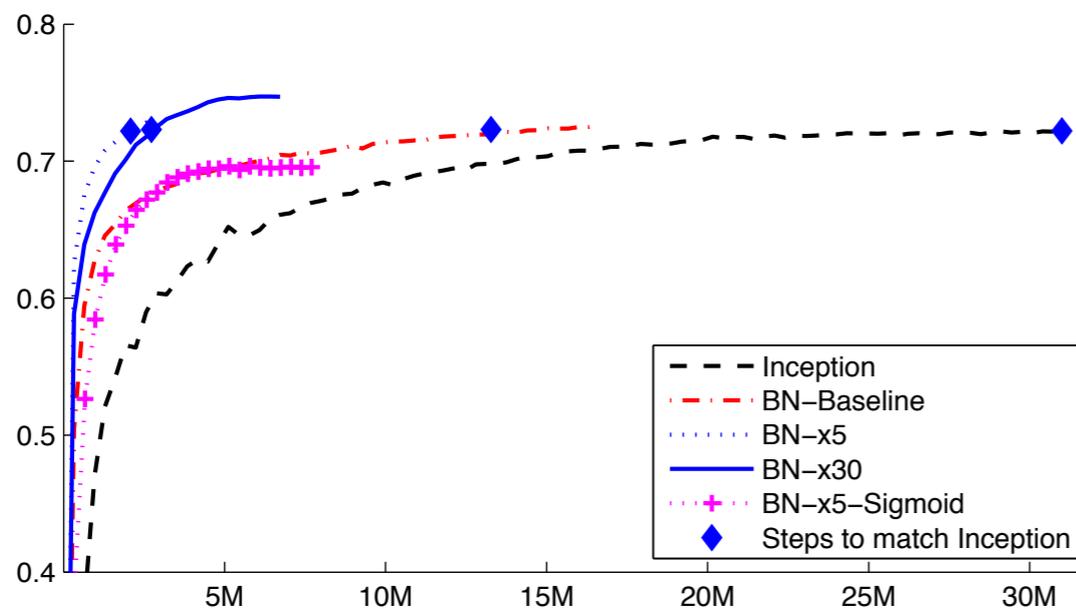
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Figure 2: *Single crop validation accuracy of Inception and its batch-normalized variants, vs. the number of training steps.*

figure: [Ioffe, Szegedy, 2015]

Batch Normalization

- ✓ BN layer can be added to many networks (e.g., CNNs, Resnets, etc.)
 - *Current Challenge*: BN for RNNs; also, is BN truly necessary?
- ✓ BN enables higher learning rates: backprop through a BN layer is unaffected by the scale of its parameters, $\text{BN}(Wx) = \text{BN}(aW)x$
- ✓ BN has a regularizing effect (Dropout can even be dropped out)
- ✓ **Challenge**: Formally understand and explain BN



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Residual Networks (Resnets)

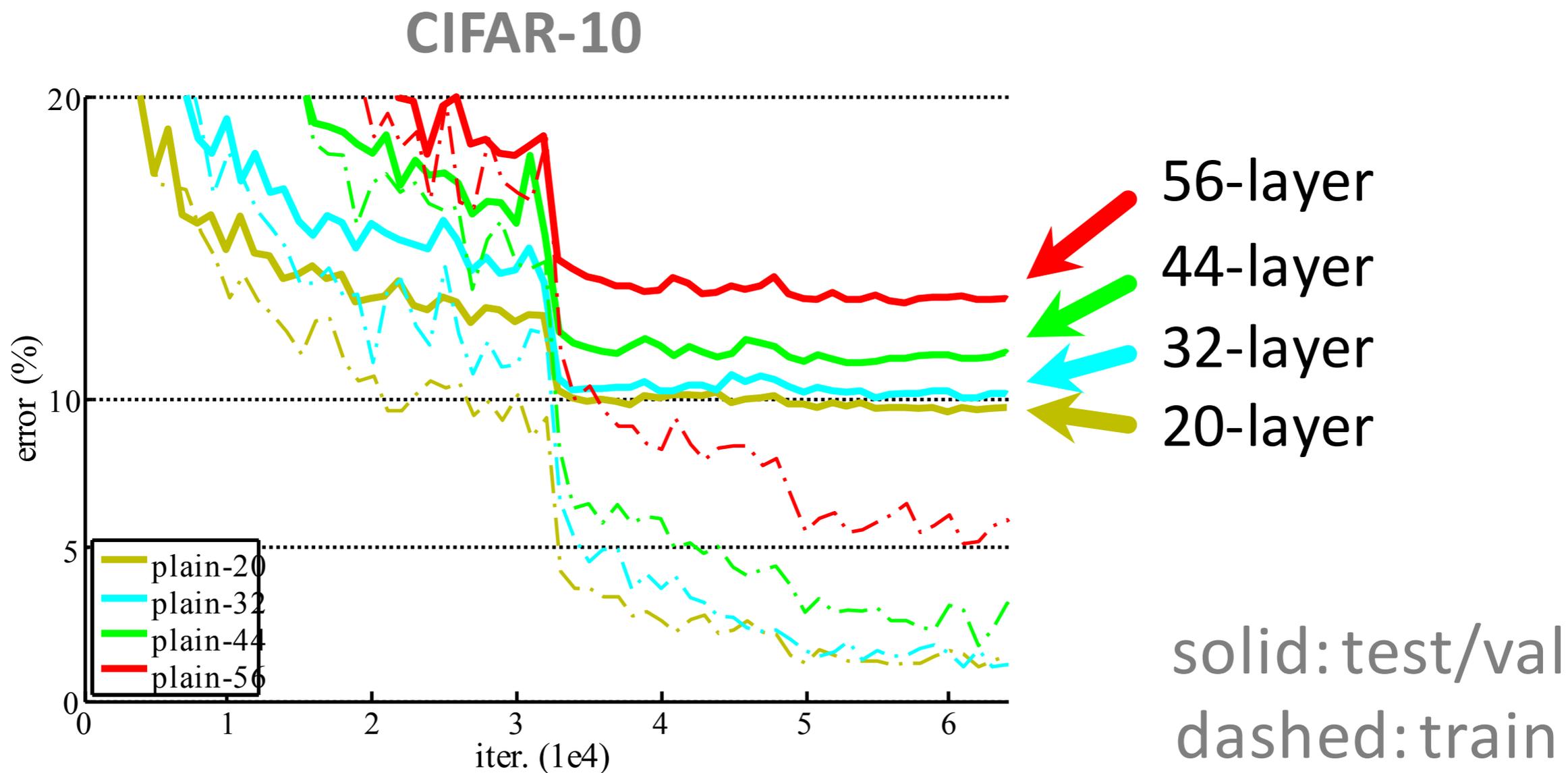
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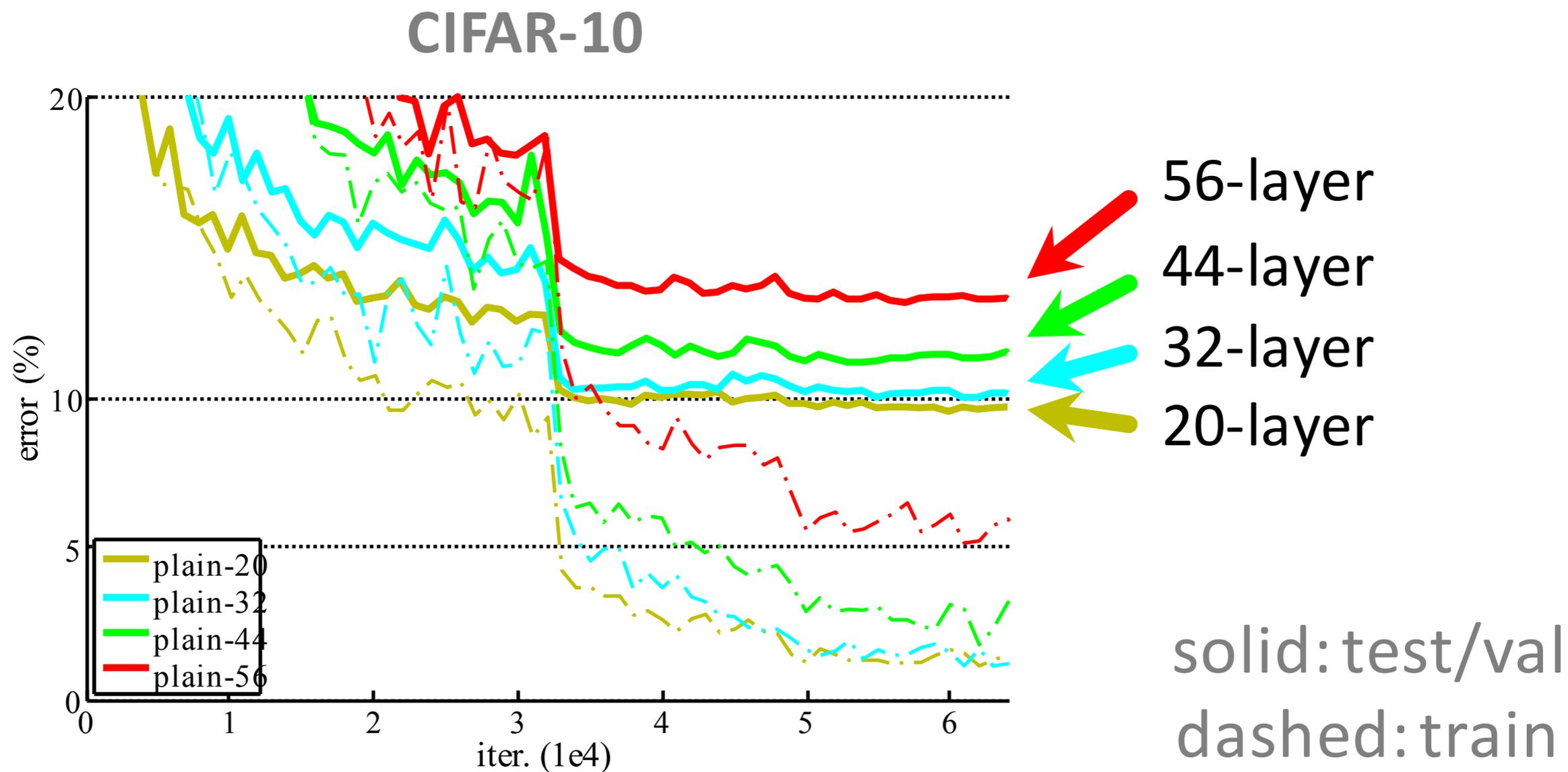

Id + $\sigma(\cdot)$

Note: Without the Identity map (Id), we are back to the usual model

Why resnets?



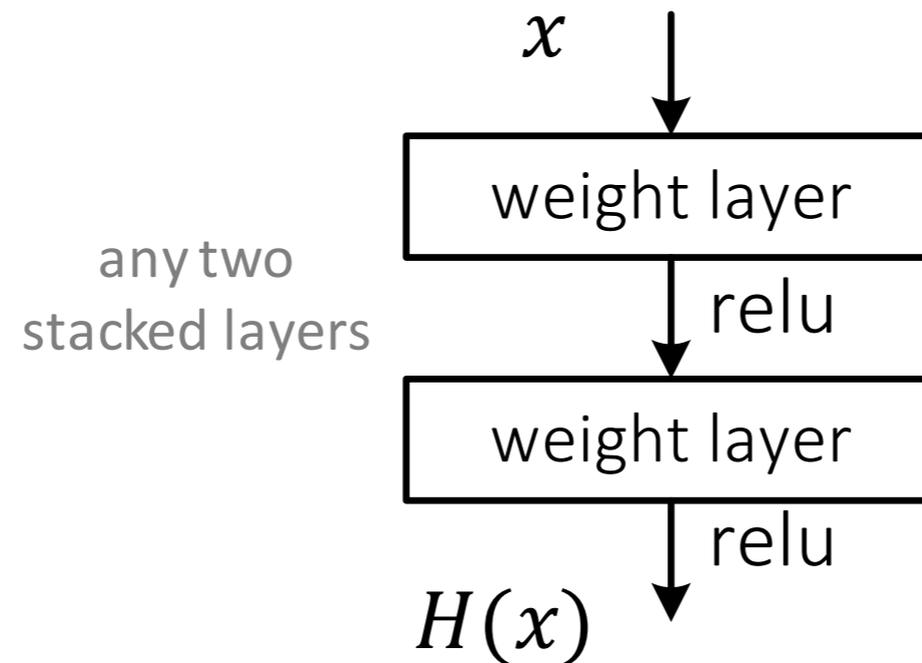
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Making network deeper does not necessarily work better

Limits on what initialization and batch normalization give us

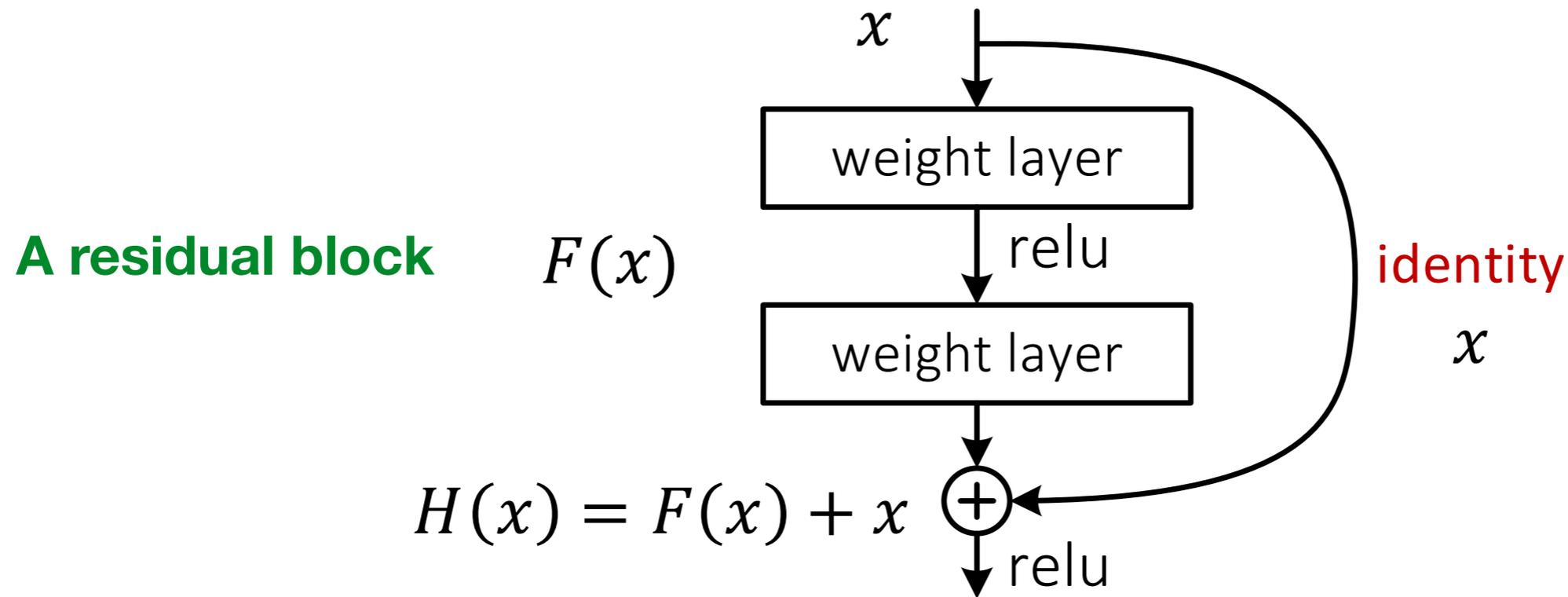
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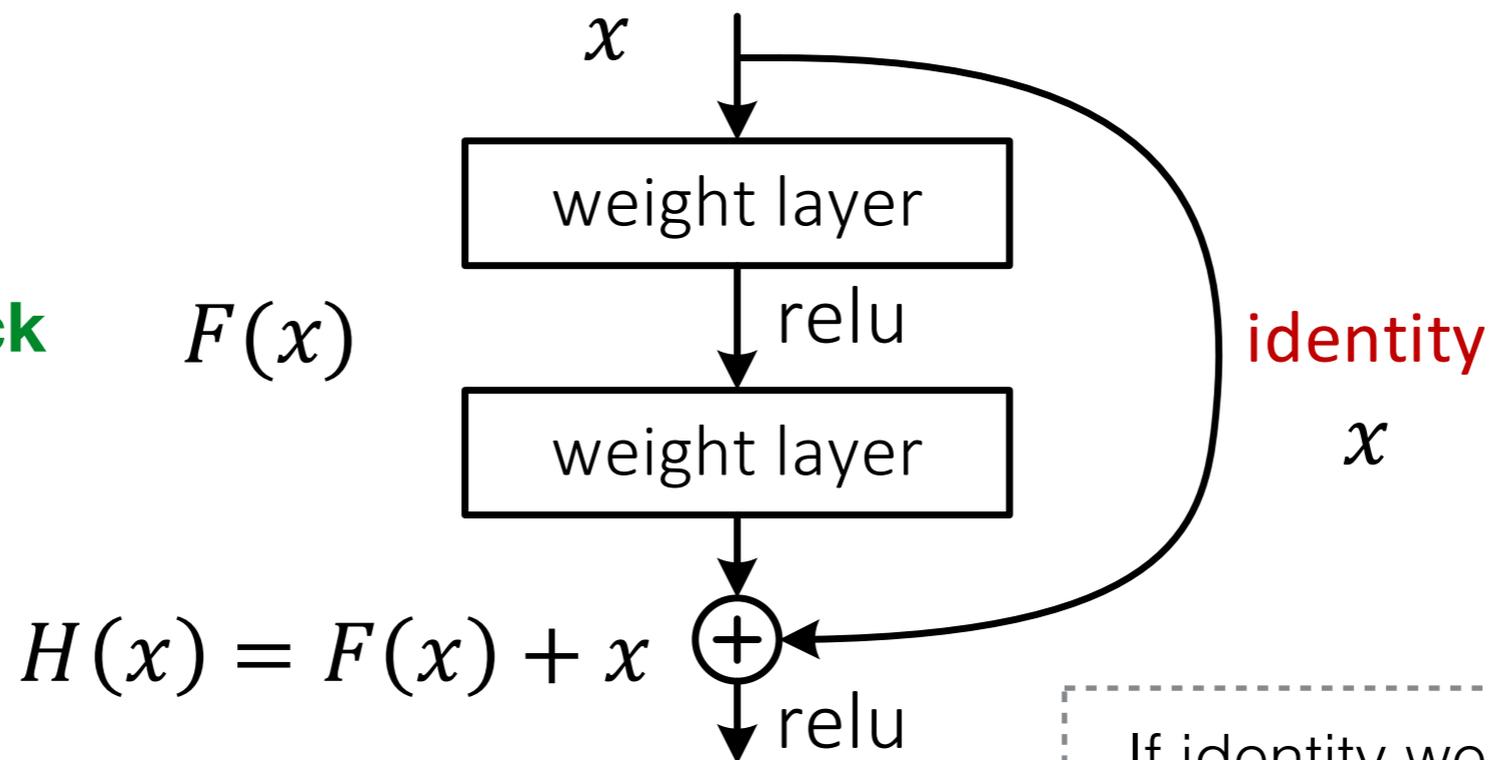


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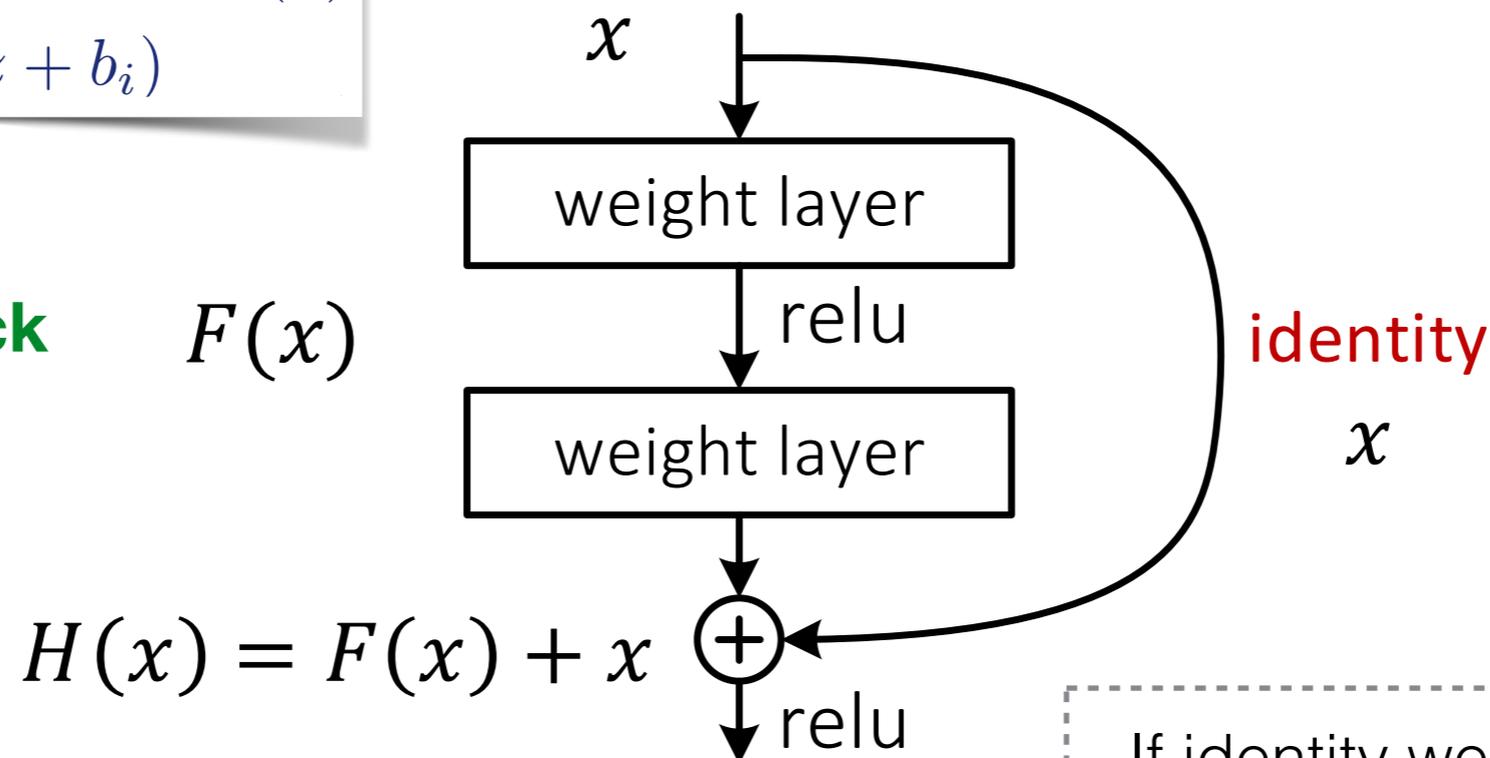
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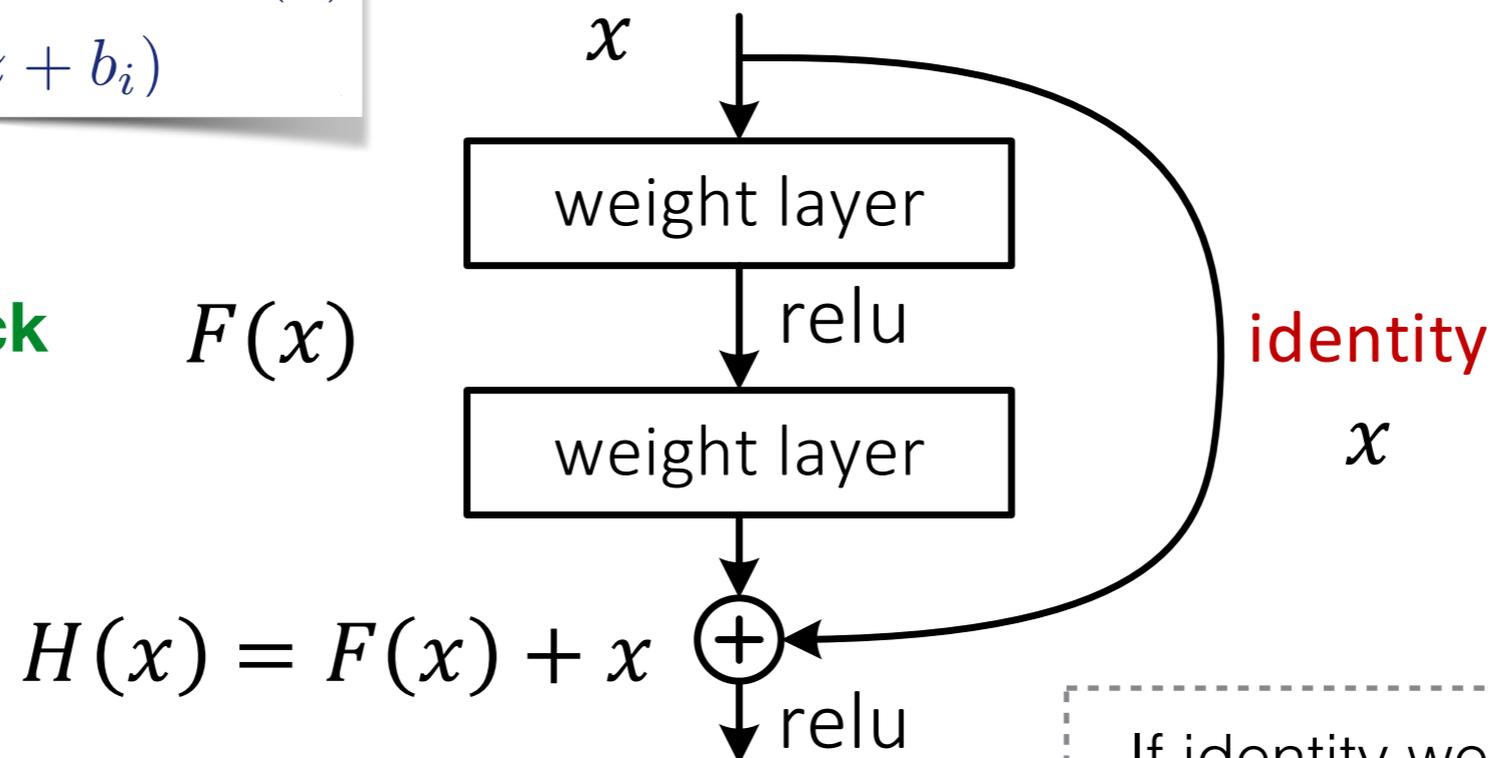
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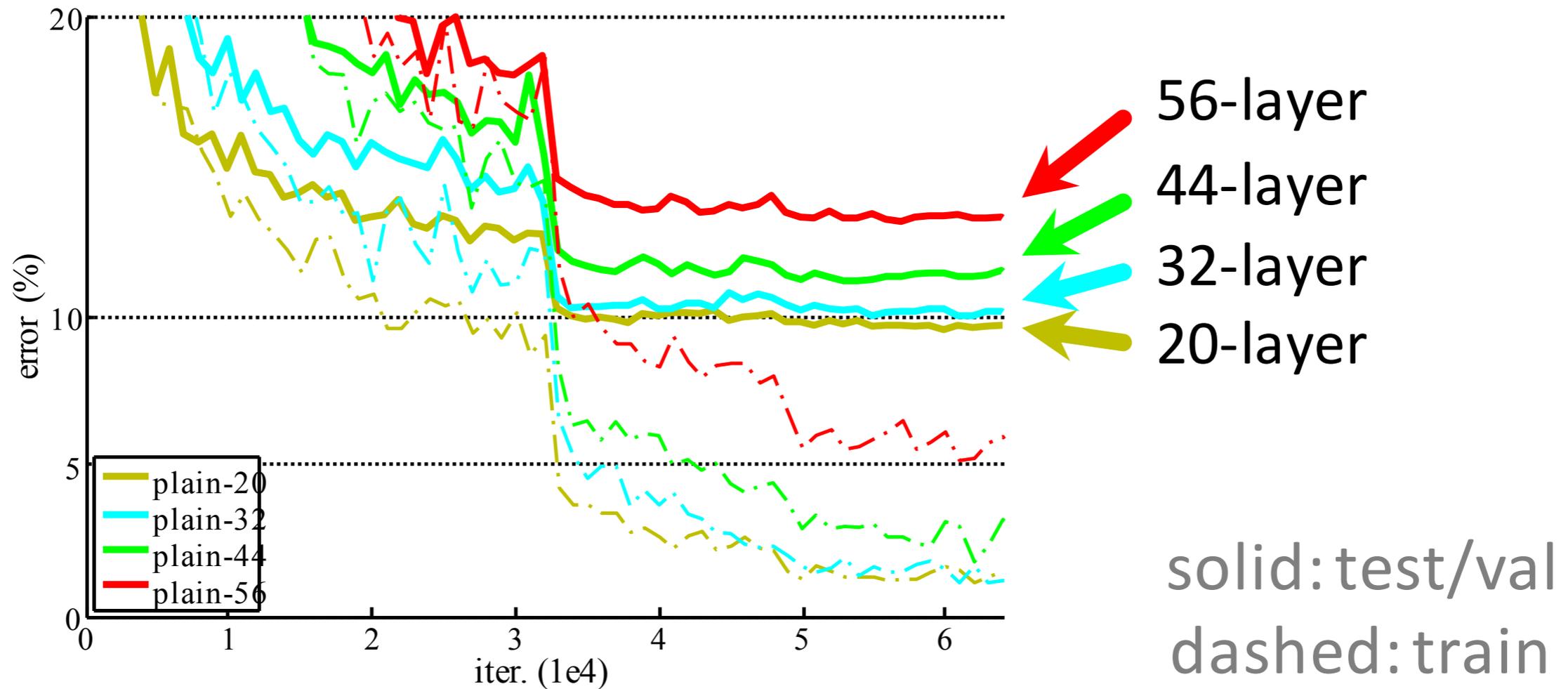
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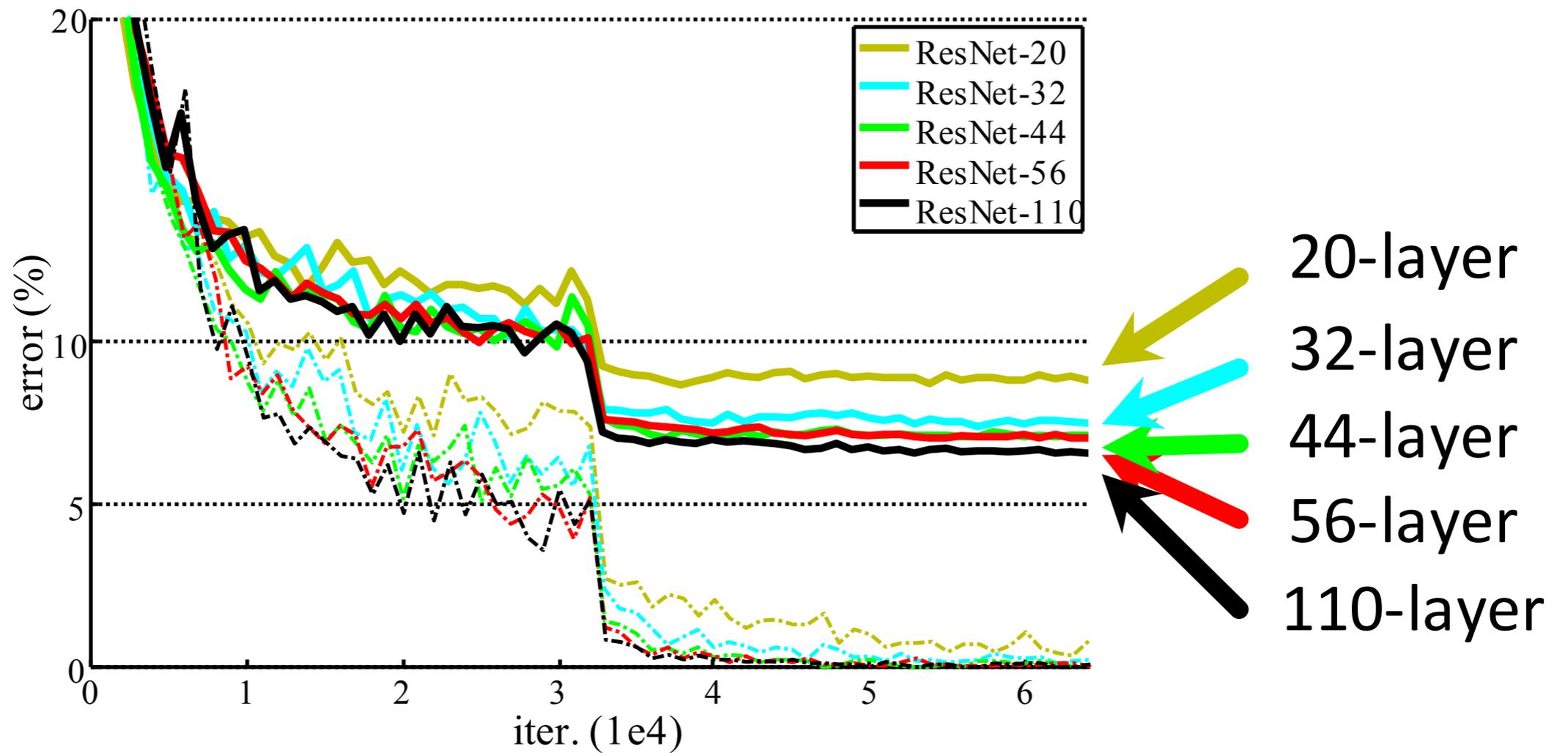
Explore: Try residual wrt other distinguished (i.e., not Id) mappings

CIFAR-10



Kaiming He, Xiangyu Zhang, Shaoqing Ren, & Jian Sun. "Deep Residual Learning for Image Recognition". CVPR 2016.

CIFAR-10 ResNets



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- ▶ *Allen-Zhu, Li, 2019*. “What can ResNet learn efficiently, Going beyond Kernels?”